



THE MERIT BADGE PROGRAM

The Merit Badge program at Camp Workcoeman is extensive and includes approximately 45 badges spread over three morning sessions and an afternoon period.

Troops are requested to complete merit badge selections prior to arriving at camp through a fillable Google Form that will be emailed to troop contacts in May. Troop leadership will be able to complete merit badge registration for each Scout, or Scouts will be able to complete the information themselves. **Please make sure your merit badge selections are submitted at least three weeks prior to your arrival at camp.** The Program Director will be in contact with any necessary information and program changes.



GENERAL GUIDELINES

- It is suggested that Scouts who have not attained the First Class rank utilize the “Tenderfoot’s Compass Program.” Included in the Tenderfoot’s Compass curriculum is Swimming Merit Badge, which will take place during the 11:15 merit badge time. Earning Swimming Merit Badge opens the door to many challenging aquatic opportunities for Scouts.
- A limit of three (3) merit badges is recommended for Scouts, especially if difficult badges are being considered. If the advancement load of a Scout is too heavy, an otherwise fun week becomes one of disappointment.
- Advancement is one of eight methods of Scouting. ****Don’t overload advancement at the expense of patrol and troop activities.****
- Scouts should follow the buddy system for merit badge selection and are encouraged to sign-up with troop buddies.

PRE-CAMP PREPARATIONS

- Some merit badges offered at camp may have prerequisites, while others require double time sessions for completion at camp. The information in the following pages details the times at which merit badges are offered as well as information that should be considered when making merit badge selections.
- The merit badge counselors have identified activities appropriate for Scouts with different experience levels and listed necessary prerequisite merit badge requirements that cannot be completed at camp. Please be advised that the list of prerequisites may be incomplete as a result of requirements changing between the publication of this guide and the summer camp season. Scoutmasters and Scouts should review badge requirements ahead of time to make sure each Scout is signed up for ability appropriate merit badges and comes to camp with necessary materials.
- Please see the appendix for merit badge specific prerequisite requirement sign-off sheets. These forms should be completed to ensure Scouts are given credit for work that must be done outside of camp.
- We want Scouts to have an enjoyable time at camp and come away from the week with a feeling of accomplishment having earned merit badges towards which they have worked. The Workcoeman counselors encourage you to use your experience as a Scoutmaster to guide your unit towards a successful and fun week at camp!



2020 MERIT BADGE TIME SCHEDULE

9:15 - 10:00 AM

Swimming

Emergency Preparedness

Archery
Rifle Shooting
Canoeing
Metalwork

Lifesaving (9:15-11:00)

Environmental Science **

Public Health
Art
Wilderness Survival
BSA Lifeguard (9:15-12:00)

Camping

Athletics
Electricity
Oceanography
Tenderfoot's Compass (9:15-12:00)

** **Environmental Science** is a single session for Scouts in high school and a double session (9:15-11:00) for Scouts in middle School**

10:15 - 11:00 AM

Swimming

Kayaking
Soil & Water Conservation
Rifle Shooting
Archery
Chess

Personal Fitness

Digital Technology
Wilderness Survival
Forestry
Leatherwork
Public Speaking

First Aid (10:15-12:00)

Orienteering
Wood Carving
Climbing
Small-Boat Sailing (10:15-12:00)

11:15 AM - 12:00 PM

Cooking (11:15-2:00)

Personal Fitness

Wood Carving
Rowing

Camping

Space Exploration
Nature
Shotgun Shooting
Robotics

Citizenship in the Nation

Painting
Mammal Study
Climbing

OTHER

Indian Lore (1:15-2:00 PM)

Finger Printing (1:15-2:00 PM)

BSA Stand Up Paddleboarding (1:15-2:00 PM)

Weather (1:15-2:00 PM)

Snorkeling BSA (1:15-2:00 PM)

Insect Study (1:15-2:00 PM)

Basketry (1:15-2:00 PM)

Fishing (6:30-7:15 AM)

Bold Type - Eagle Required

All merit badge times are subject to change due to staff and equipment limitations. Any changes will be disclosed at the leader orientation meetings on April 25, May 2 & 30 and will be posted on the CampWorkcoeman.org website.

For up-to-date information or special requests contact Program Director: Tom Leisten at tleisten@campworkcoeman.org



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ECOLOGY AND CONSERVATION




<p>ENVIRONMENTAL SCIENCE (E)</p> 	<p>Times: 9:15 – 10:00 – Scouts in High School 9:15 – 11:00* – Scouts in Middle School</p> <p>Location: Henry Griffin Nature Center</p> <p>Prerequisites: None - Recommended for 3rd year campers or older</p> <p>* Double session for middle school age Scouts, single session recommended for high school age Scouts</p>
<p>SOIL & WATER CONSERVATION</p> 	<p>Times: 10:15 – 11:00</p> <p>Location: Henry Griffin Nature Center</p> <p>Prerequisites: None</p> <p>* Recommended for 2nd year campers or older</p>
<p>FISHING</p> 	<p>Times: 6:30 – 7:15 AM</p> <p>Location: Fishing Docks</p> <p>Prerequisites: None</p> <p>Note: Recommended for 3rd year campers or older</p>
<p>FORESTRY</p> 	<p>Times: 10:15 – 11:00</p> <p>Location: Henry Griffin Nature Center</p> <p>Prerequisites: None</p> <p>Note: Recommended for 2nd year campers or older</p>
<p>MAMMAL STUDY</p> 	<p>Times: 11:15 – 12:00</p> <p>Location: Henry Griffin Nature Center</p> <p>Prerequisites: None</p> <p>Note: Recommended for all Scouts</p>
<p>NATURE</p> 	<p>Times: 11:15 – 12:00</p> <p>Location: Henry Griffin Nature Center</p> <p>Prerequisites: None</p> <p>Note: Recommended for all Scouts</p>






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ECOLOGY AND CONSERVATION CONTINUED

<p>OCEANOGRAPHY</p> 	<p>Times: 9:15-10:00 Location: Henry Griffin Nature Center Prerequisites: None Note: Recommended for 2nd year campers and older</p>
<p>WEATHER</p> 	<p>Times: 1:15 – 2:00 Location: Henry Griffin Nature Center Prerequisites: None Note: Recommended for 2nd year campers and older</p>
<p>INSECT STUDY</p> 	<p>Times: 1:15 – 2:00 Location: Henry Griffin Nature Center Prerequisites: None</p>

ADDITIONAL MERIT BADGE OPPORTUNITIES







<p>CITIZENSHIP IN THE NATION (E)</p> 	<p>Times: 11:15 – 12:00 Location: To be announced at camp Prerequisites: #2a, #2b or #2c, #8 Note: Recommended for 2nd year campers and older.</p>
<p>PUBLIC HEALTH</p> 	<p>Times: 9:15 – 10:00 Location: To be determined Prerequisites: None Note: Recommended for All Scouts</p>
<p>PUBLIC SPEAKING</p> 	<p>Times: 10:15 – 11:00 Location: To be determined Prerequisites: #2, #4 Note: Recommended for All Scouts</p>



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OUTDOOR SKILLS

<p>CAMPING (E)</p> 	<p>Times: 9:15 – 10:00, 11:15 – 12:00 Location: Sturge Shields Campcraft Area Prerequisites: #4b, #5e, #7b, #8c, #8d, #9a, #9b Note: Recommended for Scouts at least First Class rank **Please see pre-requisite sign-off sheet in the appendix</p>
<p>COOKING (E)</p> 	<p>Times: 11:15 – 12:00 (Wed., Thu. & Fri. until 2 p.m.) Location: Sturge Shields Campcraft Area Prerequisites: #5 Note: Recommended for 3rd year campers and older Scouts will eat lunch in the Campcraft area on Wednesday, Thursday and Friday. **Please see pre-requisite sign-off sheet in the appendix **Extra cost of \$10 per participant to cover cost of food</p>
<p>EMERGENCY PREPAREDNESS (E)</p> 	<p>Times: 9:15 – 10:00 Location: Sturge Shields Campcraft Area Prerequisites: #1, #2c #6c, #8b, #9 - May earn First Aid simultaneously Note: Recommended for 3rd year campers and older. **Please see pre-requisite sign-off sheet in the appendix</p>
<p>ORIENTEERING</p> 	<p>Times: 10:15 – 11:00 Location: Sturge Shields Campcraft Area Prerequisites: None Note: Recommended for 3rd year campers and older</p>
<p>FIRST AID (E)</p> 	<p>Times: 10:15 – 12:00 Location: Sturge Shields Campcraft Area Prerequisites: #5 Note: Recommended for 3rd year campers and older</p>
<p>WILDERNESS SURVIVAL</p> 	<p>Times: 9:15 – 10:00, 10:15 – 11:00 Location: Sturge Shields Campcraft Area Prerequisites: #5 Note: Recommended for 3rd year campers and older</p>



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AQUATICS




<p>CANOEING</p> 	<p>Times: 9:15 – 10:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Note: Recommended for 2nd year campers or older</p>
<p>KAYAKING</p> 	<p>Times: 10:15-11:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Note: Recommended for 3rd year campers or older.</p>
<p>LIFESAVING (E)</p> 	<p>Times: 9:15 – 11:00 Location: Waterfront Swimming Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Note: Recommended for strong swimmers having already completed Swimming Merit Badge</p>
<p>ROWING</p> 	<p>Times: 11:15 – 12:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Note: Recommended for all Scouts</p>
<p>SMALL-BOAT SAILING</p> 	<p>Times: 10:15 – 12:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Note: Recommended for 3rd year campers or older</p>
<p>SWIMMING (E)</p> 	<p>Times: 9:15 – 10:00, 10:15 – 11:00 (The 11:15 session is reserved for the Tenderfoot's Compass Program only) Location: Waterfront Swimming Area Prerequisites: None Note: Recommended for all Scouts</p>






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SHOOTING SPORTS

<p>ARCHERY</p> 	<p>Times: 9:15 – 10:00, 10:15 – 11:00 Location: Archery Range Prerequisites: None Note: Recommended for all Scouts</p>
<p>RIFLE SHOOTING</p> 	<p>Times: 9:15 – 10:00, 10:15 – 11:00 Location: Rifle Range Prerequisites: None Note: Recommended for 2nd year campers or older</p>
<p>SHOTGUN SHOOTING</p> 	<p>Times: 11:15 – 12:00 Location: Shotgun Range Prerequisites: Must be age 13 Note: Extra cost of \$10 per participant to cover cost of equipment</p>

FIELD SPORTS & CLIMBING

<p>CLIMBING</p> 	<p>Times: 10:15 – 11:00, 11:15-12:00 Location: Douglass Climbing Center Prerequisites: None Note: Scouts must be at least 13 years of age</p>
<p>PERSONAL FITNESS (E)</p> 	<p>Times: 10:15 – 11:00, 11:15-12:00 Location: Sports Field Prerequisites: #1, #6, #7, #8 Note: Recommended for all Scouts Scouts must be prepared with proper footwear and clothing **Please see pre-requisite sign-off sheet in the appendix</p>
<p>ATHLETICS</p> 	<p>Times: 9:15 – 10:00 Location: Sports Field Prerequisites: #2a, #3a-d, #5 Note: Recommended for all Scouts Scouts must be prepared with proper footwear and clothing</p>



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HANDICRAFT

<p>ART</p> 	<p>Times: 9:15 – 10:00 Location: Handicraft Chapel Prerequisites: #6 Note: Recommended for all Scouts</p>
<p>BASKETRY</p> 	<p>Times: 1:15 – 2:00 Location: Handicraft Chapel Prerequisites: None Note: Recommended for all Scouts Additional material costs at the Trading Post - \$11-\$22 depending on project kit</p>
<p>FINGER PRINTING</p> 	<p>Times: 1:15 – 2:00 Location: Handicraft Chapel Prerequisites: None Note: Recommended for all Scouts</p>
<p>INDIAN LORE</p> 	<p>Times: 1:15 – 2:00 Location: Parade Ground Pavilion Prerequisites: None Note: Recommended for 2nd years campers and older</p>
<p>LEATHERWORK</p> 	<p>Times: 10:15 – 11:00 Location: Handicraft Chapel Prerequisites: None Note: Recommended for all Scouts Additional material costs at the Trading Post (\$4-\$8 kit)</p>
<p>METALWORKING</p> 	<p>Times: 9:15 – 10:00 Location: Handicraft Chapel Prerequisites: None Note: Recommended for Scouts at least age 13 Additional material costs at the Trading Post</p>
<p>PAINTING</p> 	<p>Times: 11:15 – 12:00 Location: Handicraft Chapel Prerequisites: None Note: Recommended for 3rd year campers and older</p>



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HANDICRAFT CONT.

WOOD CARVING



Times: 10:15 – 11:00, 11:15 – 12:00
 Location: Handicraft Chapel
 Prerequisites: Totin' Chip Card
 Note: Recommended for 2nd year campers and older
 Additional material costs at the Trading Post (\$3 kit cost)

STEM SCIENCE • TECHNOLOGY • ENGINEERING • MATH

DIGITAL TECHNOLOGY



Times: 10:15 – 11:00 AM
 Location: STEM Explorations Center
 Prerequisites: Cyber Chip, begin working on #6
 Note: Recommended for 2nd year campers or older.

CHESS



Times: 10:15 – 11:00
 Location: STEM Explorations Center
 Prerequisites: None
 Note: Recommended for All Scouts

ELECTRICITY



Times: 9:15 – 10:00
 Location: STEM Explorations Center
 Prerequisites: #2, #8, #9a
 Note: Recommended for 2nd year campers and older.

ROBOTICS



Times: 11:15 – 12:00
 Location: STEM Explorations Center
 Prerequisites: None
 Note: Recommended for 3rd year campers and older.

SPACE EXPLORATION



Times: 11:15 – 12:00
 Location: STEM Explorations Center
 Prerequisites: None
 Note: Recommended for all Scouts.
 Additional material costs at the Trading Post (\$11 kit cost)