

Welcome to Camp Workcoeman 2014



Dear Scoutmaster,

Welcome to the 90th anniversary summer camp season of Camp Workcoeman! Founded in 1924, boys have experienced the benefits of the summer camp program at this special place with a long tradition of a fun-filled camp program on the shore of West Hill Pond. Camp Workcoeman is one of the longest running camps in the country to offer a summer camp experience to Scouts.

A summer camp experience at Camp Workcoeman will make your Scout troop grow. It is here that the Scouts advance and grow in confidence and skills.

In 2009, a camp study report evaluating the camping programs in Connecticut Rivers Council was compiled by "The Camp Doctor, Inc." The following are statements from the report:

"Good traditional Scout camping needs to survive, for this is where real Scout camping happens... The basic Boy Scout program at Camp Workcoeman was the best of the council's camps."

At Camp Workcoeman our task is to work side-by-side with you to tailor a program that best fits your troop. The staff is ready for this challenge. Once again, many of the old familiar staff veterans will be returning along with new, energetic characters. Many of which come from troops like yours!

Now is the time your troop should begin the process of planning for summer camp. Besides this program guide, the camp website <u>www.campworkcoeman.org</u>, can assist you in finding information about programs, camp arrival procedures, staff contact email addresses and all related camp forms. Comments from leaders about the web site indicate that it is easy to navigate and provides a wealth of information.

This year's theme will be "Great Explorations." In keeping with the 90th anniversary celebration, the camp program will be an adventure like none other in which your Scouts will experience the heritage and timelessness of Scout camping at Workcoeman. We will look at the major developments in the history of Workcoeman while challenging your troop to grow as a unit through activities that span the gambit of Scouting's offerings.

Please contact us if you have any questions or special requests with your summer camp plans. We are here to help you prepare for a summer camp experience second to none.

All the best for a great Scouting year.

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- Camping Merit Badge Participation Form
- Cooking Merit Badge Participation Form

Camp Workcoeman Program Guide

Camp Workcoeman is located on beautiful West Hill Lake in New Hartford, Connecticut. Established in 1924, it is one of the oldest continuously operated Scout camps in the country. **For 90 years,** thousands of Scouts and Scouters have had unforgettable Scouting experiences at Camp Workcoeman. This fine tradition of Scouting continues today.

The Camp Workcoeman Staff is chosen by a Camp Director with over 33 years experience. The staff is highly skilled and trained with all key staff trained by the Boy Scouts of America at their National Camping Schools. Camp Workcoeman's veteran staff has an impact on a quality program.





The Summer Camp Program at Camp Workcoeman

contains valuable opportunities of skill, advancement and FUN and is available to every troop and Scout. The quality of your troop's summer camp experience rests with you, the Scoutmaster, and your troop's junior leadership. Use this program guide to learn about camp procedures and policies. You will then be able to inform all Scouts and parents. You and your Scouts can collectively select from among the many program opportunities that meet the needs of your troop.

Troop Leadership in Camp The National Council of the Boy Scouts of America requires that each troop must have at least two adult Scouters in camp at all times. One of the Scouters must be 21 years of age or older while the second leader must be at least 18 years of age. All adults must have completed Youth Protection Training. These Scouters stay at camp free of charge. The cost of any additional adults is determined by the number of Scouts in your troop at camp. The following table indicates the cost of additional adults.

# of youth per program	# of free Scouters	Each additional adult
1 - 10	2	\$90
11 - 20	3	\$90
21 - 30	4	\$90
31 - 40	5	\$90



Pre-Camp Information

Pre-Camp Program Planning

Two pre-camp planning meetings are scheduled for your troop leadership to meet with key members of the camp staff and develop a program that meets your needs. Your CAMP SCOUTMASTER and SENIOR PATROL LEADER are urged to attend ONE of these meetings. You will also be given information regarding camp policies, medical form and related health information as well as procedures for your Sunday arrival and check-in. A visit to your campsite is possible with a Camp Commissioner.

Camp orientation meetings are scheduled for:

Saturday, May 3 or Saturday, May 17

both beginning at 1:30 PM in the Camp Workcoeman dining hall.



Pre-Camp Troop Activity and Merit Badge Sign-up

Your troop can sign up for merit badges prior to camp using the online sign-up through the Connecticut Rivers Council website – **www.ctrivers.org**

Merit badge selections should be submitted online at least three weeks prior to your week at camp. The Program Director will be in contact to verify receipt of selections and work with you in regards to any necessary program changes.

You should also send a list of **Troop Activities** to camp to the attention of the Program Director. We will develop a schedule for your troop from the list sent. Please understand that we will make every effort to schedule your desired troop activities. Some activities are in high demand and we want to be fair to everyone. Be sure to use the **"Pre-Camp Preparation Form"** included in this guide.

Staff resources are allocated based on sign-ups done ahead of time. As a result, some programs might not be available without pre-camp sign-ups.

Who Needs a Completed Medical Form?

** All Scouts and adults <u>MUST</u> have a medical examination dated within the last 12 months prior to arrival at camp. The form must be signed AND DATED by a licensed physician.

Be sure to use the Medical Form, Medication Authorization Form and Allergy Treatment Plan found in the Forms Section of this guide or on the camp website.

Those adult leaders staying less than a cumulative 24 hours do not need to have a physical examination however sections A, C & D of the medical form must be completed. Leaders using this option are restricted from participating

Check the following items BEFORE submitting all Medical Forms:

• **IMMUNIZATION SECTION-** All Scouts must have history of all immunizations with dates not just tetanus. Leaders require tetanus date only.



- Be sure that all personal information, including emergency phone numbers and insurance information is current and accurate. If parents will be away while the Scout is at camp, be sure a person who can make decisions for the child is listed. It is recommended to include a copy of both sides of your insurance card.
- ALL MEDICATIONS, INCLUDING OVER-THE-COUNTER, REQUIRE WRITTEN DOCTOR'S ORDERS
 Use the "Authorization for Medication" form for EACH medication required. This form is found in the Forms Sec
 tion of this guide or download a form from www.campworkcoeman.org.
 This form MUST be signed by BOTH the medical practitioner AND a parent.

This is a State of Connecticut regulation for ALL participants.

• All medications must be in original pharmacy containers. They must be given to the Health Officer during your assigned medical check-in time. This includes any non-prescription medications such as Claritin or vitamins. Be sure that Scouts bring only the quantity of medication required for the time they will be at camp. Inhalers and epipens used for emergency conditions may be carried by the camper with a pharmacy label, and appropriate orders after they are logged in by the camp Health Officer.

** No medications maybe kept by, or administered to Scouts by an adult leader unless the leader is the parent of the Scout. Otherwise, the Camp Health Officer is the only designated person to dispense medications.

A school physical form is acceptable BUT a BSA form with Parts A, C & D must be completed and accompany the school form.

Upon arrival, all Scouts and adults must fill out a medical survey. The survey form is found in the "Camp Forms" section of this guide. These surveys are to be turned in to the Health Officers during your Sunday medical check-in. You will be given a time for your Sunday check-in with the Health Officers. Failure to follow this procedure will negtively effect the check-in schedule of all troops in camp.

All Medical Forms should be sent to camp at least 3 weeks prior to your week at camp. Please include a roster of those Scouts and Scouters attending camp when sending medical forms.

Our Health Officers will review them and contact you with any problems that are found. Please mail them at least 3 weeks prior to your week of camp to: **Camp Workcoeman**

169 Camp Workcoeman Rd.

New Hartford, CT 06057 Att: Camp Nurse

Email questions to: nurse@campworkcoeman.org

Do not fax your forms to camp!

General Camp Information

Mail

Mail is received at camp and distributed daily. Outgoing mail is brought to the post office on a daily basis too. Stamps are available in the Trading Post. Incoming mail should be addressed as follows:

Camp Workcoeman 169 Camp Workcoeman Rd. New Hartford, CT 06057 Scout's Name_____ Troop #_____ Campsite



Telephone

Scouts are not permitted to bring cell phones to camp. The cell service is very limited and charging is not available. Any important incoming messages can be made to the Camp Director's phone. Camp Office: 860-379-2207 Fax: 860-379-1311 Camp Health Lodge: 860-379-1756

Parking/Automobile Use

No vehicles may be taken into campsites, program areas or on camp roads. Please see the Camp Director or Ranger if you must have any need for the use of a vehicle to your campsite. Parking will be in designated areas only. No passengers are ever to ride in the back of trucks.

All vehicles are required to have a parking permit displayed on the dash board while in camp. ALL leaders and visitors must display this permit. Parking Permits can be obtained in the camp office.

Wrist Bands

All campers, leaders, staff, and visitors must wear a wrist band. Visitors must check-in at the camp office to obtain a wrist band.

Check-in/Check-out and Visitor Procedures

Anyone arriving or departing camp after Sunday check-in **MUST** sign in or out at the Camp Office. This includes any temporary leaders and *ALL VISITORS*. Visitor meal costs are: Breakfast-\$4.00, Lunch-\$5.00, Dinner-\$6.00. Meal tickets are available in the camp office before meals. Any Scout leaving camp during the week for any reason with someone other than their parent or guardian must complete a special permission form. See the "Camp Related Forms" section of this guide for a sample of this form. This form must be completed and submitted at the time of arrival.

*If your troop leadership will change during the week, please submit a list of names and a day/ time schedule for leader rotation. Please submit this list to the camp office or at the Sunday scoutmaster meeting.

Troop Photos

Troop photos will be taken each week on Tuesday before and after lunch. A photo order form can be found in the "Camp Forms" section of this guide. Orders and money for photos are due in the Camp Office by Tuesday noon. Photos will be delivered to camp and distributed on Friday night. The cost of an 8x10 photo is \$10. Please be sure that all checks are made out to: *Connecticut Rivers Council, BSA*.

Lanterns, Stoves and Fuels

Stoves and lanterns using liquid and propane fuels are permitted provided they are used in compliance with BSA policy as detailed in the *"Guide to Safe Scouting"*. The following are segments of the policy that must be followed:

- Scouts or youth visitors under the age of 18 may not fuel or refuel any stoves, lanterns or appliances on CRC property.
- A quantity of liquid fuel not to exceed 32 ounces per appliance may be kept in a "Sigg type" container, stored in accordance with National BSA Policies and never in tents or buildings. Any fuel in excess of this amount is to be turned over to the Camp Ranger for proper storage.

No candles, lanterns or other flames are permitted in tents at any time!

Fire Safety

Campfires are permitted ONLY in the fire pit in your campsite and should never be left unattended. Proper methods to extinguish fires should be available at all times. When the fire is out cold, stack partially burnt wood near the pit for future use. Disposing of cold ash should be done regularly. This can be arranged through the Commis-

sioners or the Scoutcraft staff. It is not necessary to bring wood from outside sources onto the camp property. * Please do not cut down any trees. All necessary wood can be found on the ground. Firewood should not be brought to camp. This policy prevents the spread of threatening insects to the forest.

Don't Bring Firewood To Camp

Invasive insects such as the Asian Longhorned Beetle and the Emerald Ash Borer are active in New England and New York. While the Emerald Ash Borer primarily attacks its namesake tree, the Asian Longhorned beetle poses a threat to almost any hardwood tree. Because of this risk, Western Connecticut is under a Federal quarantine and Connecticut State Law prohibits moving firewood across county lines. Help preserve our forests by not transporting any firewood. For more information about these and other pests, speak with the Scoutcraft Staff or the Nature Staff.

Dining Hall Conduct

All meals are served family style and use the host system. Every table in the dining hall should have **at least one adult sitting with the Scouts.** Adults ensure proper table manners, safety and Scout-like behavior.

Troop Leader Assistance

Troop leaders hold a wealth of information and are a great source of assistance to the staff. You are asked to share your talents in a particular program area. Please complete the *Adult Resource Form* in the *Camp Related Forms* section of this guide and return it to the Program Director.

Commissioner Service - "Your Source For Help at Camp"

The Camp Workcoeman Commissioners are here for any assistance to your troop while at camp.

Program changes, campsite needs & repairs, as well as any special requirements are all ways that we can make your stay at camp as best it can be. *Each morning before reveille, the Commissioners will visit your campsite to bring coffee and deliver your daily copy of the "Chief Tunxis Times."*

Daily Campsite Visitations

A Scout is Clean. While your boys are at morning merit badge sessions, the Commissioners will visit your campsite. A colored feather will be placed in the tent that is best arranged and tidiest. The top three scores will be announced during lunch in the dining hall. A sample visitation rating sheet will be distributed at the Sunday afternoon leaders meeting. The Commissioners will visit with leaders to address any health and safety concerns and will be looking for top notch, clean campsites.

Directions to Camp Workcoeman

Camp Workcoeman is located off West Hill Road in New Hartford. From the south (Middletown, Waterbury, etc.) take Route 8 North to the Pinewoods Road Exit 46. Take a right at the end of the exit ramp past the Cornucopia Banquet Hall to the intersection of Route 183. Go left on Route 183 and take the next right onto West Hill Road. Follow the signs to Camp Workcoeman from there.

From the Hartford area, follow Route 44 to Winsted. Go left onto Route 183 and take a left onto West Hill Road. Follow the signs to Camp Workcoeman from there.

Damage to Camp Property and Equipment

The cost of camp equipment such as tents, mattresses, bunks, campsite tables is quite expensive. For any camp property that is deliberately damaged, lost, or stolen, the unit will be charged for the cost of repair or replacement.

Camp Disciplinary Policy

The Scout Oath and Law is the basis for the conduct of Scouts, leaders, and staff in camp. Scouts who display improper conduct will be asked to leave camp immediately with their parents. Troop leaders will be informed by the camp staff of any Scouts displaying misconduct. The following are examples of conduct that will result in the expulsion of an individual from camp: deliberate injury to another person, theft, vandalism, fighting, and the use of alcohol or drugs.





Sunday Check-in Procedures

Check-in Begins at 2:00 PM

-Immediately Upon Arrival-

1. The Scoutmaster must check in with the Camp Director BEFORE going to your campsite. *No Scouts will be allowed in the campsite until the Scoutmaster arrives and checks in with the Camp Director.*

You will need to submit the following:

- An accurate roster of Scouts and leaders in camp. This list should include any leaders rotating during the week with names and times of arrival and departure.
- All payment balances due for Scouts and extra leaders should be paid prior to camp. Payments for last minute additional Scouts and extra leader fees must be paid upon arrival.
- 2. All Scouts will be directed to their campsites to check-in with their leaders. Be sure to inform the camp administration if you plan to gather Scouts and parents in a location other than your campsite.

You will receive an assigned time for your medical check-in with the nurse. Please arrive at the parade ground pavillion at your assigned time with completed Medical

Screening Forms for all Scouts and Adults. Any Scout with medications should check-in with the leader including those with orders to self-carry such as inhalers. It is best if a parent of a Scout who will have medication in camp attends check-in with the nurse.

*If medical forms are incomplete or not submitted ahead of time, you will have to wait until the end of check in to see the nurse.

3. A Camp Staff Guide will be assigned to your troop to assist you and your Scouts with all check-in procedures.

Sunday After Check-in

4:00 Scoutmaster Meeting in the Dining Hall

Here you will receive information from the Camp Commissioners, the number of waiters that you will need for meals and updates from the Program Director. At least one leader from each troop must attend this meeting.



5:40 Parade Ground for Camp-wide Retreat and Staff Introductions

- 6:00 Dinner
- AFTER DINNER....
- 7:30 Camp Orientation A review of Aquatic, Shooting Sports, COPE and General Camp Rules will be given at specific locations to be announced.
 A Merit Badge Sign-Up Session will be held at the Parade Ground pavilion for any last minute changes.
- 8:30 Opening Campfire hosted by the Camp Staff



Saturday is Family Day at Camp Workcoeman

COURT OF HONOR



The Campwide Court of Honor & Awards Presentation will be conducted in the council ring and begins at **10:00 AM**. Advancement and other awards, some goofy, as well as the *CLASS "A" TROOP* will be presented at this time.

FAMILY BAR-B-QUE



Our *Family Bar-B-Que* will follow in the Dining Hall for all Scouts, Scouters, parents and visitors with reservations. **Serving time is approximately 11:00 AM.** Reservations are required for all visitors. Be sure to submit your "BAR-B-QUE RESERVA-TIONS FORM" (found in the back of this manual) by Tuesday. The cost for family and visitors is \$8 for adults and \$5 for children ten and under.

Don't forget to visit the Trading Post for all of the goodies that you've had your eyes on all week. Don't forget to get those Scout badges like Mile Swim, Lifeguard BSA as well as camp patches, shirts, hats and more.

CHECK-OUT PROCEDURE

The Commissioners will distribute to all troops a Campsite Check-out form Please complete the form and return it to the office before the Court of Honor at 11 AM.

PLEASE BE SURE THAT ALL TENT FLAPS ARE DOWN AND BUNKS ARE MOVED TO THE CENTER OF EACH TENT! • Bring all trash to the dumpster near the Ranger's Shop

- Latrine is cleaned and ready for the next troop
- · Medications may be picked up from the nurse Saturday morning after breakfast
- Bring to the camp office your evaluation forms and any other business forms or borrowed items
- Be sure that you have reserved a campsite for 2015 online before you depart.

The Merit Badge Program

Your troop can complete merit badge selections through the Connecticut Rivers Council website registration process. **Please make sure your merit badge selections are submitted at least three weeks prior to your arrival at camp.** The Program Director will be in contact with any necessary information and program changes.

GENERAL GUIDELINES

It is suggested that Scouts who have not attained the First Class rank utilize the *"Tenderfoot's Compass Program."* One part of this program will have younger Scouts take Swimming Merit Badge. Earning it opens the door to many challenging aquatic opportunities.

A limit of 3 merit badges is recommended for Scouts, especially if difficult badges are being considered. If the advancement load of a Scout is too heavy, an otherwise fun week becomes one of disappointment.

Advancement is one of eight methods of Scouting. **Don't overload advancement at the expense of patrol and troop activities.**

PRE-CAMP PREPARATIONS

Some merit badges offered at camp may have prerequisites while others require double time sessions for completion at camp. The information in the following pages details the times at which merit badges are offered as well as information that should be considered when making merit badge selections.

The merit badge counselors have identified activities appropriate for Scouts with different experience levels and listed necessary prerequisite merit badge requirements that cannot be completed at camp. Please be advised that the list of prerequisites may be incomplete as a result of requirements changing between the publica tion of this guide and the summer camp season. Scoutmasters and Scouts should review badge requirements ahead of time to make sure each Scout is signed up for ability appropriate merit badges and comes to camp with necessary materials.

Please see the appendix for merit badge specific prerequisite requirement signoff sheets. These forms should be completed to ensure Scouts are given credit for work that must be done outside of camp.

We want Scouts to have an enjoyable time at camp and come away from the week with a feeling of accomplishment having earned merit badges towards which they have worked. The Workcoeman counselors encourage you to use your experience as a Scoutmaster to guide your unit towards a successful and fun week at camp!











Merit Badge Time Schedule

Merit badge instruction is held during morning periods and by special arrangement during Siesta and various other times.

Program Area	9:15	10:15	11:15	Siesta
Ecology/ Conservation	Oceanography Soil & Water Conservation	Fish & Wildlife Management	Forestry Nature	Bird Study
All meet at Henry Griffin Nature Lodge	Environmental Science (for Scouts 14+)	Geology Plant Science	Weather	Fishing Reptile & Amphibian Study
	Environmental So	cience - Double Session be less than 14 years old)	Mammal Study	Insect Study
Scoutcraft All meet at the	Camping Pioneering	Geocaching	Camping Pioneering	
Sturge Shields	Orienteering	Wilderness Survival	Wilderness Survival	
Camp Craft Area		Double Session 15-11:00	Cooking 11:15-1:00	
Aquatics All meet at the	Canoeing Swimming	Canoeing (Swimming for Tenderfoot's Compass Program only)	Rowing Swimming	Snorkling BSA
Waterfront	Kayaking	Small Boat Sailing -	Double Session	
	Lifesaving - D Lifeguard BSA - Mı	ouble Session ist attend all 3 periods as v	vell as additional time	
Shooting Sports All meet at the	Rifle Shooting	Rifle Shooting	Shotgun Shooting Archery	
Shooting Ranges	Archery	Archery	(weeks 2, 3, 4, 5 only)	
Field Sports All meet at the	Athletics	Athletics	Personal Fitness	
Activities Field	Personal Fitness	Sports	Sports	
STEM Science Technology Engineering Math	Space Exploration	Sustainability	Chess	Astronomy (8pm)
Handicraft	Textile	Art	Leatherwork	By Appointment
All meet at the Chapel	Woodcarving	Woodcarving	Metalwork	Indian Lore Basketry
Others		Climbing First Aid Double Session 10:15-12:00 (Meets in the Dining Hall)	Climbing Scouting Heritage	Project COPE M-Th 2:00-4:00

All merit badge times are subject to change due to staff and equipment limitations. Any changes will be disclosed at the leader orientation meetings and will be posted on the website. For up-to-date information, contact Program Director: Tom Leisten at tleisten@campworkcoeman.org

Merit Badge Info Guide

The following information suggests difficulty levels appropriate for a Scout's experience at camp. Prerequisites are requirements that **cannot** be met st camp. *Please see the Camp Workcoeman website for up-to-date prerequisite Information.* (E) Indicates an Eagle required merit Badge.

Ecology and Conservation		
Environmental Science (E)	Times: 9:15 – 10:00 – Scouts 14+ years 9:15 – 11:00 – Scouts less than 13 years Location: Henry Griffin Nature Center Prerequisites: None Recommended for 3rd year campers or older	
Bird Study	Times: By appointment during Siesta Location: Henry Griffin Nature Center Prerequisites: None Recommended for 3rd year campers or older	
Fish and Wildlife Management	Times: 10:15 – 11:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 2nd year campers or older	
Fishing	Times: By Appointment Location: Henry Griffin Nature Center Prerequisites: None Recommended for 2nd year campers or older	
Forestry	Times: 11:15 – 12:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 2nd year campers or older	
Geology	Times: 10:15 – 11:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 2nd year campers or older	

Insect Study	Times: By appointment during Siesta Location: Henry Griffin Nature Center Prerequisites: None Recommended for 3rd year campers or older
Mammal Study	Times: 11:15-12:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for all Scouts
Nature	Times: 11:15 – 12:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for all Scouts
Oceanography	Times: 9:15 – 10:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 3rd year campers or older
Plant Science	Times: 10:15 – 11:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 3rd year campers or older
Reptile & Amphibian Study	Times: By appointment during Siesta Location: Henry Griffin Nature Center Prerequisites: #8 Recommended for 3rd year campers or older
Soil & Water Conservation	Times: 9:15 – 10:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 2nd year campers or older
Weather	Times: 11:15 – 12:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for all Scouts

	Scoutcraft	
Camping (E)	Times: 9:15 – 10:00, 11:15 – 12:00 Location: Sturge Shields Campcraft Area Prerequisites: #4b, #5e, #7b, #8d, #9a, #9b Recommended for a First Class Scout Note: Please see sign-off sheet in the Appendix	
Cooking (E)	 Times: 9:15-11:00, 11:15-1:00 Each section is different. See details for each 9:15-Prerequisites: Must be familiar with the <i>"My PlateFood Guide"</i> before partici - pating in this badge. This section empasizes cooking skills and will prepare the scout to complete Requirements 5, 6 & 7at home and with his troop Recommended for 2nd Class Scouts who have completed First Class req 4. 11:15- Prerequisites: #5 & #7 This section emphasizes meal planning and prep and is designed for Scouts with significant cooking experience. Scouts will eat lunch in the Campcraft area on Wednesday, Thursday and Friday. Please see sign-off sheet in the Appendix 	
Geocaching	Times: 10:15 – 11:00 Location: Sturge Shields Campcraft Area Prerequisites: #7 and signed Off-Camp Permission Slip Recommended for a Scout who has completed Orienteering merit badge or previously participating in the GeoScouting Program	
Orienteering	Times: 9:15 – 10:00 Location: Sturge Shields Campcraft Area Prerequisites: None Recommended for a Scout who has complewted First Class requirements #1 & #2	
Pioneering	Times: 9:15 – 10:00, 10:15 – 11:00 Location: Sturge Shields Campcraft Area Prerequisites: Tenderfoot #4a & #4b and First Class #7a, 7b & 8a Recommended for Tenderfoot Scouts who hace completed the First Class requirements listed above	
Wilderness Survival	Times: 10:15 – 11:00, 11:15 – 12:00 Location: Sturge Shields Campcraft Area Prerequisites: #5 Recommended for a Scout who has completed Camping Merit Badge	
Aquatics		
Lifesaving (E)	Times: 9:15 – 11:00 Location: Waterfront Swimming Area Prerequisites: Successful completion of the BSA swimmer test Recommended for strong swimmers having already completed Swimming Merit Badge	
Swimming (E)	Times: 9:15 – 10:00, 11:15 – 12:00 (The 10:15 session is reserved for the Tenderfoot's Compss Program only) Location: Waterfront Swimming Area Prerequisites: Clothing appropriate for #4 Recommended for all Scouts	

Canoeing	Times: 9:15 – 10:00, 10:15 – 11:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Recommended for 3rd year campers or older
Rowing	Times: 11:15 – 12:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Recommended for 2nd year campers or older
Small Boat Sailing	Times: 10:15 – 12:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Recommended for 3rd year campers or older
Kayaking	Times: 9:15-10:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Recommended for 3rd year campers or older. Class size limited to available craft.
	Shooting Sports
Archery	Times: 9:15 – 10:00, 10:15 – 11:00, 11:15 – 12:00 Location: Archery Range Prerequisites: None Recommended for 2nd year campers or older
Rifle Shooting	Times: 9:15 – 10:00, 10:15 – 11:00 Location: Shooting Range Prerequisites: None Recommended for 3rd year campers or older
Shotgun Shooting	Times: 11:15 – 12:00 Location: Shooting Range Prerequisites: Must be age 13

Handicraft		
Basketry	Times: By Appointment Location: Handicraft Chapel Prerequisites: None Additional material costs at the Trading Post -\$11-\$22 depending on project kit Recommended for all Scouts	
Leatherwork	Times: 11:15 - 12:00 Location: Handicraft Chapel Prerequisites: None Additional material costs at the Trading Post (\$4-\$8 kit cost) Recommended for all Scouts	
Wood Carving	Times: 9:15 – 10:00, 10:15 – 11:00 Location: Handicraft Chapel Prerequisites: Totin' Chip Card Additional material costs at the Trading Post (about \$3 kit cost) Recommended for 2nd year campers and older	
Art	Times: 10:15-11:00 Location: Handicrafts Chapel Prerequisites: #4 Recommended for all Scouts	
Indian Lore	Times: By appointment during Siesta Location: Handicraft Chapel Prerequisites: None Recommended for 2nd year campers and older	
Metalwork	Times: 11:15 – 12:00 Location: Handicraft Chapel Prerequisites: None Additional material costs at the Trading Post (about \$15 kit cost) Recommended Scouts must be 13 years old	
Textile	Times: 9:15-10:00 Loaction: Handicraft Chapel Prerequisites: #2a Recommended for second year campers and older	

	Field Sports		
Personal Fitness (E)	Times: 9:15 – 10:00, 11:15 – 12:00 Location: Sports Field Prerequisites: #1, #7, #8 Scouts must be prepared with proper footwear and clothing Please see sign-off sheet in the Appendix Section Recommended for 2nd year campers and older		
Athletics	Times: 9:15 – 10:00, 10:15 - 11:00 Location: Sports Field Prerequisites: #3, #5 Scouts must be prepared with proper footwear and clothing Recommended for all Scouts		
Sports	Times: 10:15 – 11:00, 11:15 – 12:00 Location: Sports Field Prerequisites: #4, #5 Scouts must be prepared with proper footwear and clothing Recommended for all Scouts		
	Others		
First Aid (E)	Times: 10:15-12:00 Location: Dining Hall Prerequisites: #2d Recommended for 3rd year campers and older		
Climbing	Times: 10:15 – 11:00, 11:15-12:00 Location: Climbing Tower on Sports Field Prerequisites: None Scouts must be at least 13 years of age		
Scouting Heritage	Times: 11:15-12:00 Location: Parade Ground Pavilion Prerequisites: #4, #6 Recommended for 2nd year campers or older		
Scuba Diving	A PADI scuba certification course is scheduled for week 4 and requires a special fee. This program includes completion of Scuba Diving merit badge. Additional information is available at campworkcoeman.org		
	WORKCOEMAN		

STEM Scien	ce • Technology • Engineering • Math
Space Exploration	Times: 9:15-10:00 Location: TBD Prerequisites: None Additional material costs at the Trading Post (about \$11 kit cost) Recommended for 2nd year campers and older
Sustainability (E)	Times: 10:15-11:00 Location: TBD Prerequisites: #1 & #2 Note: Please see sign-off sheet in the Appendix Section Recommended for 3rd year campers and older
Chess	Times: 11:15-12:00 Location: TBD Prerequisites: None Recommended for 2nd year campers and older
Astronomy	Times: 8:00 – 8:45 pm and other times for observations Location: TBD Prerequisites: None Recommended for 3rd year campers or older. Please remember that Scouts must complete a three hour observation lasting from 9pm-12am on one night. Observations and other requirements also depend upon the weather.

New for 2014 - Boy Scout Summer Camp Pistol Shooting Program

Camp Workcoeman has been chosen as one of twelve camps in the country to pilot a Boy Scout Summer Camp Pistol Shooting Program.

This program is open to Scouts who are thirteen years old and have completed the eighth grade.



There will be two options for Scouts to participate:

- A five days consisting of an Winchester/NRA Marksmanship Qualification course Monday, 7:15-9:15 PM Orientation - Tuesday - Friday, 11:00-1:00 Range Sessions
- A one-day Open Shoot consisting a safety review followed by an open shoot session Thursday, 1:30-3:00 PM or Friday, 1:30-3:00 PM

The BSA 30 Minute Safety Briefing will be conducted at the beginning of each session

Participation forms are requied. It is possible that the number of participants could be limited. More information will be distributed.

Achievement Awards & Recognitions		
BSA Lifeguard	This aquatics certification is available to both Scouts and leaders. Candidates must spend 3 morning merit badge sessions and ad- ditional time in the afternoon. CPR certification is required and it is recommended to come to camp with this requirement completed. Participants must be at least 15 years old per BSA requirement and have strong swimming ability and watercraft proficency.	
Mile Swim & Snorkling BSA	These National Awards are available to Scouts and Scouters. Qualifications and actual times for practice and instruction will be announced at camp.	
Polar Bear Swimmer	Imagine waking from a restful night's sleep to "plunge" into beautiful West Hill Lake before reveille. Your troop is welcome every morning to do just that! You'll be surprised how many other Scouts and leaders will be there too! You'll receive a special Polar Bear patch if you attend 4 out of 5 days during the week!	
Paul Bunyan Woodsman Award	This award recognizes advanced axemanship and is offered by the Scoutcraft staff by appointment. A minimum of 2 hour commitment is required for this award, in addition to troop instructional time. Contact anyone in the Scoutcraft area to arrange a time.	
Iron Man Challenge	A great test of a Scouts strength and endurance is the Iron Man Challenge. Scouts must swim one mile, run 2 miles, and canoe 2 miles. The tests are conducted at various times during the week and a special patch is awarded at the Saturday Court of Honor to all "Iron Men!"	
BSA Stand Up Paddleboarding Award	The BSA Stand Up Paddleboarding Award introduces Scouts to the basics of stand up paddleboarding (SUP) on calm water, including skills, equipment, self rescue, and safety precautions. This award also encourages Scouts to develop paddling skills that promote fitness and safe aquatics recreation.	

The Tenderfoot's Compass Program

-Introducing young Scouts to what Scouting is all about-



The Tenderfoot's Compass program is designed for first year and all young Scouts new to the summer camp experience. By participating in the program, Scouts are introduced to camping at Workcoeman, have the opportunity to learn cooperatively using the patrol method, learn about the history of Scouting, and can even complete Swimming Merit Badge.

Program Highlights

- Patrol based activities Show the Scouts what they have to look forward to in years ahead
- Cooperative patrol learning
- Scouts develop and reinforce skills with their friends • Scout skills instruction
 - learn how to be a true Boy Scout
- Swimming Merit Badge
- Multiple counselors providing individualized instruction

 Rank requirements
 - Skill development so Scouts can work towards Tenderfoot, 2nd Class, and 1st Class ranks
- Scouts will complete a 5 mile hike from 11am-2pm on Thursday





Scouts spending their week in Tenderfoot's Compass will meet for all three periods of the morning merit badge sessions. The program is divided into three portions:

- 9:15-10:00 Scouts learn about camp and essential skills necessary for rank advancement
- 10:15-11:00 Participants meet at the waterfront for Swimming Merit Badge this swimming class is only open to Scouts in the Tenderfoot's Compass program
- 11:15-12:00 Scouts meet in the program area for skill instruction and patrol competition

The patrol method is an integral component of Scouting. During the week, Scouts will be learning and practicing skills within patrols composed of Scouts of their own and other troops. The teamwork and cooperative spirit will be an experience that Scouts can bring back to their own troops.



All Scouts participating in the Tenderfoot's Compass Program will rceive a special patch!

Enroll your new Scouts into Tenderfoot's Compass. It will be an adventure that defines their Scouting experience for years!

Program Area Highlights

Waterfront.... The waterfront at Camp Workcoeman is the finest in the council! It has all the facilities for the best aquatic programs. The camp's fleet of boats and canoes includes many varieties of sail boats for beginners and experts. West Hill Pond is also a great place to try your hand at sailing and kayaking. The swimming opportunities are superb, offering a world of water fun and knowledge always under the utmost safety. Mile Swim, Snorkeling BSA, and Lifeguard BSA are among the special awards instructed by our trained aquatics staff.





Ecology/Conservation....Camp Workcoeman is the location of the Henry Griffin Nature Lodge. It is the center of the outdoor laboratory for all of it's programs, an excellent demonstration area and example of wilderness management. Many displays and activities let Scouts experience the need for nature and conservation. Come see all of the live exhibits in the Nature Lodge.

Shooting and Field Sports.... This is the camp's center for fitness development. Activities are inter-troop, patrol and individually centered. Our basketball court is a real hit. Rifle shooting, shotgun shooting and archery are always popular activities. Muzzle loading rifle shooting is a great part of the Shawtown Wilderness Trek for older Scouts.





Scoutcraft.... The Sturge Shields Scoutcraft area offers patrols and troops a wide variety of outdoor activities. These programs encourage self-reliance and foster an appreciation of the enviornment, all while having fun. Many of these activities include demonstrations that show Scouts the techniques of camping, ranging from basic cooking to advanced survival. The Scoutcraft Staff offers training for both youth leaders and scouters, with a special emphesis on Leave No Trace. Most Scoutcraft activities occur at the Stuge B. Shields Campcraft Area located at the beginning of the Red Trail; however, many activities can be conducted in your campsite.

Handicraft.... The Handicraft Area offers a choice of formal or informal programs for those Scouts who would like to try their hand at a specific craft. The Trading Post carries a large variety of craft supplies in addition to materials on hand in the Handicraft Pavilion. You are always welcome to bring your own supplies and finished work to show others.





Climbing and Rappelling.... This 3 sided, 32' tall rock climbing wall is for Scouts who want to test their strength and ability. "The Wall" is located at the Activities Field where Scouts are shown the proper use of technical climbing equipment, including climbing harnesses, ropes and belay devices.

Troop Activity Suggestions

The following is a list of fun program activities that your troop can consider when planning your afternoon and evening camp program. They are listed by program and are simply a list of suggestions. Please don't hesitate to ask for any assistance with any other programs not listed here.

WATERFRONT

Huck Finn Tube Ride (out of camp) *additional charge

Swimming Instruction Under Water Nature Hike Team Canoe Hike Water Polo Watermelon Polo Funyaking Kayak Hike "Moby Dick" **Troop Swim Troop Sailing** Paddleboarding



Water Basketball Troop Canoeing "THE MAT"

SHOOTING SPORTS

Rifle Shoot Shotgun Shoot Target Archery BSA Pistol Shooting Program *New for 2014 *must meet eligibility requireents

FIELD SPORTS

Ultimate Frisbee Basketball Softball Whiffle ball Volleyball Capture the Flag Soccer Earth Ball Gaga Dodge Ball Pit- New for 2014

CLIMBING & RAPPELLING

Evenings 7:00-8:00 only

HANDICRAFT

(May require items available in the Trading Post)

Woodcarving & Whittling Leatherworking **Troop Plaque Painting Neckerchief Slides** Scout Staves



ECOLOGY/CONSERVATION

Underwater Nature Hike Edible Plant Hike and Bite Nature Trail Hike **Conservation Projects** Star Gazing Nature Games Night Hike **Troop Fishing** Island Ecology - Double session

Scoutcraft

Cookina

Backpacking meals Box Oven basics Camp stove baking Dutch oven essentials Fundamentals of foil Iron Chef Challenge Kabobery Menu planning Pocket knife cookery Stove safety Wok cookery Firecraft Advance fire starting Campfire Basics Director Primitive fire starting Hiking and Backpacking Five Mile Hike Overlook hike Packing Ultralight cooking Water Treatment on the Trail Navigation **Compass Challenge** Cross-country orienteering course First Class Orienteering Course GeoScouting Score-O course Map Reading Navigation without a map or compass Trail briefing Ropework Advanced Pioneering **Basic Knots** Monkev's Fist Rope Making Rudiments of Splicing Turks Head Kerchief Slides Additional Programs **Campsite Selection** Sweat Lodge Leave No Trace orientation Survival techniques **Tomahawk Throw Camp Sanitation** Packing a Backpack



Many Scoutcraft activities can be conducted in your troop's site. Arrangements for this can be made with the Scoutcraft

Project COPE



Project COPE is a national program of the Boy Scouts of America. COPE stands for "**Challenging Outdoor Personal Experience**."

The program is comprised of group initiative games, trust events, low-course events, and high-course events. Some activities involve group challenge while others develop individual skills and agility. Participants climb, swing, balance, jump, rappel, and devise solutions to a variety of problems. Most participants achieve much more than they imagined they could.

As a non-competitive program, Project COPE permits every participant to achieve their personal best!

Group activities are ideal for enhancing the leadership and teamwork of Scout units. Activities challenging individuals can also be used to bolster self-esteem and promote personal growth.

Project COPE emphasizes eight major goals:

Communication	• Planning	• Teamwork	Problem Solving
Decision Making	• Leadership	• Trust	• Self- Esteem

Project COPE Schedule

Monday thru Thursday from 2:00-4:00 pm.

Participants must be 13 years of age. It is highly recommended that participants be in a leadership position within their individual units.

Program Outline:

Monday- Initiative games that challenge communication, develop teamwork and trust Tuesday and Wednesday- Low-course elements Thursday- High-course elements



Open Climbs: 4:00 Monday & Wednesday

Weekly Contests

Camp Workcoeman Fishing Derby - Each week a camp-wide fishing derby will be held. Scouts should have their fish measured at the waterfront. We encourage catch and release. The Scout that catches the biggest fish will be presented a prize.

Sailing Regatta - This will take place on beautiful West Hill Pond during each week of the camp season. Each troop is eligible to enter one (2 man) team on a first come, first serve basis. A special award will be presented at the Saturday Court of Honor to the winning skipper and first mate.



Water Polo Tournament - Held during the Wednesday Campwide Activities session, all troops are invited to assemble a team to compete in this action-packed competition.

Shooting Tournaments - Each week archery and rifle shooting tournaments are scheduled for all the camp "Sharp Shooters." Various times are scheduled throughout the week.

Scavenger Hunt- You never know what you can find at Camp Workcoeman! The hunt runs all week and is coordinated by the Nature Lodge. A special ribbon is presented to the winner.

Become a Workcoeman CLASS "A" TROOP!

This is a weeklong opportunity for all troops to work toward earning Class "A" status. Being recognized as a Workcoeman Class "A" Troop is a mark of full participation in nearly all camp programs from those listed below. All troops completing the requirements will earn this distinction and will be listed on a special "Class A Honor Board". Troops will also be recognized at the Court of Honor where they will receive a ribbon and plaque and each Scout receives a shoulder patch.

During the week, any troop that meets a minimum standard of points in various camp-wide activities will have the distinction of being named a Camp Workcoeman Class "A" Troop

Those camp wide activities are as follows:

- 1. Daily Campsite Visitation results
- 2. Flag Ceremony Appearance
- 3. Veteran Camper Awards
- 4. Nature Scavenger Hunt
- 5. Camp-wide Game
- 6. Program Area Challenges
- 7. Patrol Competition
- 8. Religious Service Attendance

Order of the Arrow...

OA members are encouraged to bring their sashes with them to camp and wear them on OA day. An OA service project will be conducted and all members are asked to participate. This can be used for credit on the Veteran Camper Award. Brotherhood Ceremonies will also be conducted some weeks for those Ordeal members wishing to advance their OA membership. A special crackerbarrell is planned for Order of the Arrow members on Wednesday at 9 PM in the campfire circle. This is a great time to share lodge and chapter customs or otherwise socialize with OA members.





90th Anniversary Celebration

This summer marks the 90th Anniversary of Camp Workcoeman; one of the oldest camps serving the Boy Scouts of America and summer home to thousands of Scouts and Scouters.

This will be Workcoeman's Summer of Renaissance. We will celebrate the great people and events of Scouting's history with a look for the future, pursuing the idea of Scouts learning and growing into true Renaissance Men - those with expertise that span a significant number of different subject areas. The summer will visit the classics of Scouting, learn about the great explorations in American history, discover new ideas in science and technology, and challenge troops to improve thier teamwork while supporting the development and growth of each individual Scout.

As Workcoeman shares its history and plans for the future we encourage troops to do the same. Use this year to learn and share more about history. Stay tuned for more informa-

tion as the summer nears.





What to Bring to Camp

CLOTHING AND BEDDING

complete Class A Scout uniform comfortable hiking shoes extra shorts or pants and shirts daily change of underwear daily change of socks sleeping bag or 3 warm blankets handkerchiefs swim suit rain suit pajamas sweater and/or jacket sneakers pillow sheet or mattress cover

PERSONAL EQUIPMENT

tooth brush and paste hand towels beach towels wash cloth comb, brush, mirror soap and shampoo water bottle

Please avoid open toed shoes!

TROOP EQUIPMENT

woods tools US and troop flags

NOT TO FORGET!

flashlight with extra batteries Scout Handbook merit badge pamphlets pen, pencil, pad, money

OPTIONAL

camera insect repellent (non-aerosol) mess kit fishing tackle sewing kit

PLEASE LEAVE HOME: sheath knives, SWAT knives, iPods, radios, tvs, cell phones, and any clothing with inappropriate messages or images.

Troop leaders are encouraged to keep spending money, cameras and other valuables locked and secured while at camp.

Special Programs and Events

"The Spirit Stick"

The Spirit Stick is awarded every evening to the troop that shows the most spirit in camp. Winners of the Spirit Stick earn a right and a responsibility for the troop. The "right" is to be the first troop dismissed out of the dining hall after meals. The "responsibility" is that the troop must affix a small totem to the Spirit Stick which indicates they earned the stick for the day.

Shawtown Wilderness Trek

A challenging opportunity for older Scouts. It all happens in the back woods of Camp Workcoeman where Scouts will complete special tasks that test their skills in survival, pioneering and teamwork. The trek leads to the Shawtown Wilderness Area where all will spend the night learning about the Shawtown folklore. While there, Scouts will also try their hand at muzzle loading rifles. All Scouts who successfully complete the program will be awarded a special Wilderness Trek patch reserved only for them. Scouts depart Wednesday after lunch and return Thursday before Polar Bear swim.

Discover Scuba

Camp Workcoeman is entering new waters. Every Wednesday PADI certified instructors from Enfield SCUBA will come to camp and offer a full Discover Scuba course. The weekly experience is open to Scouts age 13 and over. Leaders are also welcome to participate. This programand requires an extra fee of \$50 per-participant.

There is a minimum of four prticipants required for the program to run. Register with the Program Director PRIOR TO YOUR WEEK AT CAMP to reserve your spot.



Wednesday 2 pm.

Huck Finn Tube Ride

Your troop can arrange for a tubing trip down the Farmington River through Satan's Kingdom; a great way to spend a hot summer afternoon! Reservations must be made two weeks in advance by contacting the Program Director. Transportation to and from the river is up to the troop. An additional fee and a completed parental permission form is required for all youth participants. This form can be obtained by going to the following web site - www.farmingtonrivertubing.com. As this is considered an individual troop activity, a Tour Permit must be submitted. This can be done at the Camp Office.

Farmington River Kayak Trip

This trip on the Farmington River is a fun activity, especially for those working on Kayaking BSA. It's a great way to use your kayaking skills. Scouts must be 13 years old and a blue tag swimmer. Scouts depart Thursday after lunch and return prior to dinner.

Buckskin Tomahawk Throw

Directly from Shawtown; this fun activity tests your ability to learn a special buckskin skill. This activity is offered by the Scoutcraft Staff during troop activity periods and during the 4 o'clock free period.

This Page "FOR LEADERS ONLY"

"Lou's Lounge"

This is a special place for leaders to enjoy a break from all of the action. It is located in the conference room area below the dining hall. The newspaper is delivered daily. Leaders are also welcome to relax and put your feet up or just use the rest rooms. Occasionally a "snoring contest" occurs! This special place is off limits to Scouts.

WiFi Internet Service is available as a courtesy for all leaders. The signal is available anywhere around the parade ground area. "Leaders Only!" Please request the password at the camp office.

Leader's Roundtables

Held twice during the week, at 8:00 PM on Monday night in "Lou's Lounge" and Thursday at 10:30 AM at a location to be announced. This open forum is an opportunity for troop leaders and key staff to gather and answer questions, solve problems, and discuss concerns as well as sharing your suggestions and camping experiences.

Activites & Awards for Leaders Scoutmasters should have fun too!

"Camp Workcoeman Rusty Man" -

A great opportunity for leaders who would like to earn the *Iron Man Award* but can't because time has began to make the iron "rust." This event is designed especially for them. The leaders must complete a 1/2 mile run, 1/4 mile swim, and a 1/2 mile canoe, to be dubbed a *"Camp Workcoeman Rusty Man."*

Scoutmaster Shoot-Off / Horseshoe Competition

These events are held during the Friday Camp-Wide Game and related activities. Leaders can demonstrate their ability in a rifle and archery shoot-off competition. Another leader event offered at this time is a horseshoe tournament. Special presentations will be made during the Saturday morning Court-of-Honor.

CAST IRON CHEF

Try your hand at this Scoutmaster Dessert Cook-off! This competition is held on Wednesday during the campsite dinner program. Your dish will be judged on creativity, taste and originality by a panel of staff dessert experts! The winning dish will be announced at the Saturday Court of Honor with the winning chef receiving a special prize.

Scoutmaster Merit Badge -

Any leader can earn the Scoutmaster Merit Badge patch by completing the following requirements:

- Assist with 3 free swims throughout the week.
- · Participate in 3 polar bear swims as a swimmer or lifeguard
- Help out in a program area at least 2 days
- Participate in one of two Scoutmaster competitions: the Scoutmaster Shoot-off or the Scoutmaster Horseshoe Competition
- Explain in 50 word or less what "Scout Spirit" means to you
- Read Grace at 1 meal

If you have previously earned the SM Merit Badge patch, you can complete additional requirements for a second, third, fourth and beyond. You will be presented a rocker that can be placed around your SM Merit Badge Patch.



Scout Leader Training Sessions

A series of leader training opportunities will again be offered this summer. We invite any of your troop leaders who are not in camp to attend these sessions. Pocket certificates will be presented to all that complete these sessions.

Training Opportunities for BSA Aquatics Supervisor......

Swimming & Water Rescue

This national program provides leaders with information and in-the-water skills to prevent, recognize, and respond to swimming emergencies during unit swimming activities. This training will replace Safe Swim

Defense as the certification required on the Unit Tour Permit. Participants must be at least 16 years old and must be a blue swimmer.

Monday, Tuesday and Wednesday at 11:15 (must attend all days)



Paddle Craft Safety

This is the companion course that expands on Safety Afloat training to include the basic skills and knowledge needed for a unit leader to supervise most float trips using canoes. This training will replace Safety Afloat as the certification required on the Unit Tour Permit. Development of personal canoeing skills is emphasized. Those taking the course must be 16 years old and be able to pass the BSA Swimmer test. *Monday, Tuesday and Wednesday at 3:15*

Both Swimming & Water Rescue and Paddle Craft Safety are required for certification as BSA Aquatics Supervisor.



"Trek Safely"

Learn the proper planning and safety procedures for conducting a trek expedition. With the increase in troop treks, the BSA has developed this training to ensure that your Scouts will get the most out of this great program.

This training can be arranged by request in the Sturge Shields Campcraft Area



"Leave No Trace"

Leave No Trace is dedicated to promoting and inspiring responsible outdoor behavior through education research partnerships. Leave No Trace reminds us to respect the rights of other users of the outdoors as well as future generations. Appreciation of our natural environment and knowledge of the interrelationships of nature bolster our respect and reverence towards the environment and nature. An introductory discussion will occur during Trek Safely Training or request a presentation for your unit. This training can be arranged by request in the Sturge Shields Campcraft Area

IOLS - Introduction to Outdoor Leader Skills

This training provides scouters with the basic camping abilities needed to manage a boy – led program. Please review the course schedule on the next following pages to ensure that you can provide the time necessary to participate while still fulfilling your units needs.

Interested paticipants MUST register in advance with the program director. Use the Special Activity Sign-up Form found in this guide.

A minimum number of participants is necessary for the course to be conducted.



Veteran Camper Award Camp Workcoeman, Connecticut Rivers Council, BSA *Each Scout Responsible For Securing Staff Signatures* *COMPLETED SHEETS DUE AT CAMP OFFICE BY 2 PM, FRIDAY*



Scout:	Troop:	<u></u>	Camp Site:
	1st Week - Hike	er	
Have completed at least 10 requ	uirements for TF, 2nd and	/ or 1st Cla	iss Ranks SM:
Classify as a red	d tag swimmer Aquatic S	taff:	
Complete a camp service/co	nservation project (1 hou	r) Project I	Director:
Be an active mem	ber of your troop and patr	rol SM:	
	2nd Week - Cam	per	
Complete at least 20 require	ements for TF, 2nd and/or	1st Class	Ranks SM:
Classify as a b	lue tag swimmer Aquatio	: Staff:	
*Complete 3-hours in camp se	ervice/conservation project	cts Project	Director:
Be an active m	ember of troop and patrol	SM:	
	3rd Week - Pion	eer	
Complete the 1st Cla	ss Rank (up to Board of F	Review) SN	Λ:
**Earn Swimming and 1 of	ther Aquatic merit badge	Aquatic St	taff:
*Complete 5-hours in a camp s	ervice/conservation proje	cts Projec	ct Director:
Hold a leadersh	hip position during camp \$	SM:	
	4th Week - Frontier	sman	
Earn Cooking, Camping	, and 3 other camp Merit	Badges SI	И:
**Earn Swimming and	2 other Aquatic Merit Bad	lges SM:	
*Complete 8-hours in camp se	ervice/conservation project	ts Projec t	t Director:
-	der boy activity in camp P vtown, COPE, Kayak BSA)	Program Dii	rector:
Complete	5th Week- Indian (e the Star Scout Rank SN		
Assist staff with instruction for 5	5 Merit Badge sessions	Program	Director:
Demonstrate satisfactory lea	dership during a troop or	patrol cam	p project SM:
•	n-camp training course S e Swim/Safety Afloat, Trek Safe		
**Alternate requirements for s 3 rd week: Earn Sports MB and 4 th week: Earn Sports MB and 2	d 1 other sports/shooting	nents for th sports Mer	it Badge SM :

7:00 8:00	3:15	2:15	11:15	10:15	9:15	All Periods 45 min	Workcoer
Camp Orientation MB Sign-up Opening Campfire	SM Meeting 4 p.m. (in the Dining Hall)	Check-In: Health Check Swim Test	12:00	Staff Meeting	Time Off For Staff	Sunday	Workcoeman Scout Reservation
Scoutmaster Roundtable						Monday	servation
			Merit I	Merit I	Merit I	Tuesday	
Campwide Activities Night			Merit Badge Instruction	Merit Badge Instruction Scoutma Roundub	Merit Badge Instruction	Wednesday	Program Schedule
			uction	iction Scoutmaster Roundtble 10:30	iction	Thursday	Schedule
7:00 PM Camp wide Campfire	Game Scoutmaster Shoot-Off	Camp- wide				Friday	
	a l		Bar-B-Q 12:00 Noon	Honor 11:00 AM	Skill Mill Campwide	Saturday	B C
Open Climbing Wall (Mon & Wed only) Flag Retreat 5:4 Taps 9:3	4:00 Daily General Swim & Boating Open Rifle & Archery Shoo Tomahawk Throw (Mon-Fri.)	COPE MonThur. 2:00-4:00	Health Corp, Campsite Clean-up 8:30 Siesta 1.15-2.0	Lunch Dinner Waiters:	Reveille Morning Colors Breakfast	Set	Boy Scouts of America Troop # Campsite
ng Wall ^{Ned only)} 5:45 9:30	4:00 Daily General Swim & Boating Open Rifle & Archery Shoot Tomahawk Throw (Mon-Fri.)	hur. 2:00-4:00	an-up 8:30	12:30 6:00 7:45, 12:15		Set Times	America

Workcoeman Scout Reservation





Weekly Program & Training Schedule

Use this as a guide to develop your troop's week at camp.

	8:00	7:00	3:15	2:15	11:15	10:15	9:15	All Periods 45 min
	• Opening Campfire	• Camp Orientation • MB Sign-up	SM Meeting 4 p.m. (in the Dining Hall)	Check-In: Health Check Swim Test		Staff Meeting 12:30	Time Off For Staff	Sunday
	8:00 SM Roundtable in Lou's Lounge	Pistol Shooting Orientation 7:00-9:00	3:15 Paddle Craft Monday, Tuesday & Wednesday		11:15 AM- Aquatic Supervisor: Water Rescue Monday, Tuesday, Wednesday Siesta M/W/Th : Snorkling BSA			Monday
				Troop Photos begin at noon	scue M	Merit B	Merit B	Tuesday
9:00 PM OA Gathering	7:00 PM Scoutmaster Shoot-Off	Campwide Activities & Sports Night		Siesta: • Iron Man Canoe	Merit Badge Instruction 11:00-1:00 - Pistol Range Sessions - Tues- Fri BSA 11 AM-2 PM: 5 Mile Hike	Merit Badge Instruction	Merit Badge Instruction	Wednesday
Survival Overnight	9:00 PM Camping MB & Wildrness		Siesta: • Sailing Regata Intro Pistol Shoot 1:30-3:00	Departing After Lunch • Farmington River Kayak Trip • Shawtown • Wildeness Trek	Iction Sessions - Tues- Fr 11 AM-2 PM: 5 Mile Hike	10:30 AM Scoutmaster Roundtable	6:30 AM Iron Man Run Ction	Thursday
	Campfire	7:00 PM Religious Service Camp Wide	Intro Pistol Shoot 1:30-3:00	SM Horseshoe Tournament Open Program 2:15-5:00	1.			Friday
			R			10:00 Court of Honor 11:00 Family Barberto		Saturday
-	Taps	 Open Rifle & Archery Shoot Tomahawk Throw Open Climbing Wall (Mon & Wed only) 	Open Program 4:00-5:00 • General Swim & Boating	Siesta 1:15 -2:0	Waiters: 7:45, 12:15 & 5:45	Breakfast Lunch Evening Colors Dinner	Polar Bear Swim 6:00 Reveille 7:15 Morning Colors 7:45	Set Times
	9:30	Archery Shoot row g Wall i only)	4:00-5:00 & Boating	1:15 -2:00	12:15 & 5:45 -m 8·30	8:00 12:30 5:50 6:00	2	nes

Camp Related Forms



- Summer Camp Prep Form
- Special Activity Sign-up Form
- Bar-B-Que Sign-up Form
- Medical Form
- Medication Administration Form
- Medical Screening Questionnaire
- Off Camp Activity Permission Form
- Picture & Name Badge Order Form
- Camper Release Form
- Scouter Resource Form
- New for 2014- Merit Badge Participation Forms for Camping, Cooking, Personal Fitness and Sustainability

Summer Camp Prep Form



Use this form to prepare for your week at summer

Send the following items at least 3 weeks prior to your week of camp.					
	Medical Forms - and related Medication Authorization Forms (Send copies of Medical Forms as they are not returned)				
	Troop Activity Sign-up Form				
	Troop Roster				
	Adult Resource Form				
	Troop Leader Name Tag Order Form				
	Special Activity Form				

Additional items requiring payment at camp:					
Saturday Barbecue	# of Youth age 10 and under x \$5.00 =				
	# of Adults x \$8.00 =				
Troop Photographs	# of Photos x \$10.00 =				
We strongly suggest that you bring at least 3 troop checks to cover the costs at camp.					

Contact Information

Camp Workcoeman

169 Camp Workcoeman Road New Hartford, CT 06057 Office-860-379-2207 Fax- 860-379-1311 For information regarding Camp Administration, Programs, Schedules contact:

For information regarding nistration, Programs, Schedules contact: Lou Seiser, Camp Director 860-806-0751

lseiser@campworkcoeman.org

Connecticut Rivers Council, BSA

60 Darlin Street East Hartford, CT 06128 For information regarding payments & reservations contact: Kelly Dolnack, Executive Secretary 860-913-2752 kelly.dolnack@scouting.org Jim Waters, Support Services Director 860-913-2750 jwaters@bsamail.org

Camp Workcoeman Bar-B-Que Sign-up Sheet

Troop #_	Campsite	Camp Lea	ader	
#	_ Scouts & Leaders attending (no Charge	e)		
#	_ Family members 11 years and older @	\$8.00 each		\$
#	_ Family members 10 years and younger	@ \$5.00 each		\$
#	_ Total Attending Bar-B-Que		T . (.)	<u>^</u>
#	_ Scouts & Leaders departing early		Iotai	\$
Please m	ake all checks payable to CT RIVERS CC	UNCIL		
Tuesday.	ave all Bar-B-Q reservations submitted in Tickets will be issued for all Scouts, Lea hat the number attending above is accur	ders and Guests		
Cash	Check R	eceived by		
This part	returned to Troop Leader Campsite		•••••	
Camp lea	ider			
#	_ Scouts & Leaders attending (no charge	2)		
#	_ Family members 11 years and older @	\$8.00 each		\$
#	_ Family members 10 years and younger	@ \$5.00 each		\$
#				
#	_ Total Attending Bar-B-Que		T - 4 - 1	^
	_ Total Attending Bar-B-Que _ Scouts & Leaders departing early		Total	\$

Special Activity Sign-up Form

the list is possible. Please indicate if participant is a Scout or adult. for each activity. Please submit this form along with your Merit Badge Sign-up Form and troop activity requests. Additions or changes to Please list the names of Scouts and leaders that would like to participate in the programs listed below. This will enable adequate planning

				Project COPE Must beat least 13 years old
				COPE 13 years old

|--|

	River Kayaking Trip Must be 13 years old & blue tag swimmer
	her

	Must
	Must be 13 years old & Additional fee
	e 13 years old & Additio
	& Addit
	SA tional fe
	e e

			BSA Lifeguard Must be at least 15 years old	

IOLS Training Pre-Registration Requirec

								Pre-Registration Required
--	--	--	--	--	--	--	--	---------------------------

Annual BSA Health and Medical Record Part A General Information		High-adventure base participants: Expedition/crew No.: or staff position:				
				Date of birth	Age Male 🗆 Femal	
					Grade completed (youth only)	
					Phone No	
					Unit No	
					Religious preference	
ا n case o	ATTAC	H A PHOTOCOPY OF BOTH SI gency, notify:	des of Ins	URANCE CARD. IF FAMILY HAS I	No NO MEDICAL INSURANCE, STATE "NONE."	
					Cell phone	
Alternate	e conta	ct		Alternate's	s phone	
IEALTH H Are you r		Y have you ever been treated for	any of the fo	llowing:	Allergies or Reaction to:	
Yes	No	Condition		Explain	Medication	
.00		Asthma Last attack:		•		
		Diabetes Last HbA1c:			Food, Plants, or Insect Bites	
		Hypertension (high blood press				
		Heart disease (e.g., CHF, CAD	,		Immunizations: The following are recommended by the BSA	
		Stroke/TIA	,,		Tetanus immunization is required and mu	
-+		Lung/respiratory disease			have been received within the last 10 year	
		Ear/sinus problems			had disease, put "D" and the year. If immuni	
		Muscular/skeletal condition			check the box and the year received.	
		Menstrual problems (women only)			Yes No Date	
		Psychiatric/psychological and			Tetanus	
		emotional difficulties			□ □ Pertussis	
		Behavioral disorders (e.g., ADD,				
		ADHD, Asperger syndrome, autism) Bleeding disorders Fainting spells Thyroid disease Kidney disease Sickle cell disease Seizures Last seizure: Sleep disorders (e.g., sleep apnea) Abdominal/digestive problems			□ □ Measles	
					□ □ Rubella	
					Delio	
					🗆 🗆 Chicken pox	
					🗆 🗆 Hepatitis A	
				Use CPAP: Yes D No D	— D Hepatitis B	
					Influenza	
		Surgery			Other (i.e., HIB)	
		Serious injury			Exemption to immunizations claimed	
		Other			(form required).	
his part	nedica t of the		piPen infor	e is needed, please photocopy mation must be included, even		
Medica	ation _		Medicatio	n	_ Medication	
		Frequency			Strength Frequency	
Approximate date started		Approxim	ate date started	Approximate date started		
		edication	Reason fo	or medication	_ Reason for medication	
					-	
Medica	ation _		Medicatio	on	Medication	
		Frequency		Frequency		
-		date started	-	ate date started		
		edication		or medication		
Reason	11011116					
Reason						

Be sure to bring medications in sufficient quantities and the original containers. Make sure that they are NOT expired, including inhalers and EpiPens. You SHOULD NOT STOP taking any maintenance medication.

Part B INFORMED CONSENT AND HOLD HARMLESS/RELEASE AGREEMENT

High-adventure ba	se participants:
Expedition/crew No.:	
or staff position:	

I understand that participation in Scouting activities involves a certain degree of risk and can be physically, mentally, and emotionally demanding. I also understand that participation in these activities is entirely voluntary and requires participants to abide by applicable rules and standards of conduct.

In case of an emergency involving me or my child, I understand that every effort will be made to contact the individual listed as the emergency contact person. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's ability to continue in the program activities.

I have carefully considered the risk involved and give consent for myself and/or my child to participate in these activities. I approve the sharing of the information on this form with BSA volunteers and professionals who need to know of medical situations that might require special consideration for the safe conducting of Scouting activities.

I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation.

□ Without restrictions.

□ With special considerations or restrictions (list) ____

TALENT RELEASE AGREEMENT

I hereby assign and grant to the local council and the Boy Scouts of America the right and permission to use and publish the photographs/ film/videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication.

I hereby authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/ film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the Boy Scouts of America, and I specifically waive any right to any compensation I may have for any of the foregoing.

🗆 Yes 🛛 No

ADULTS AUTHORIZED TO TAKE YOUTH TO AND FROM EVENTS:

You must designate at least one adult. Please include a telephone number.

1. Name	Telephone
2. Name	Telephone
3. Name	Telephone
Adults NOT authorized to take youth to and from events:	
1. Name	
2. Name	
3. Name	

I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/or eliminate the opportunity for participation in any event or activity.

If I am participating at Philmont, Philmont Training Center, Northern Tier, or Florida Sea Base: I have also read and understand the risk advisories explained in Part D, *including height and weight requirements and restrictions*, and understand that the participant will not be allowed to participate in applicable high-adventure programs if those requirements are not met. The participant has permission to engage in all high-adventure activities described, except as specifically noted by me or the health-care provider.

Part B Full name:	DOB:	680-001 2011 Printing
This Annual Health and Medical Record is valid fo	or 12 calendar months.	
Second parent/guardian signature	(if required; for example, CA)	
Second parent/quardian signature	Date	
Parent/guardian's signature	(if participant is under the age of 18)	
Participant's signature	Date	
Participant's name		

Rev. 2/2011

Part C

High-adventure base participants: Expedition/crew No.:

or staff position: _

TO THE EXAMINING HEALTH-CARE PROVIDER (Certified and licensed physicians [MD, DO], nurse practitioners, and physician's assistants) You are being asked to certify that this individual has no contraindication for participation in a Scouting experience. For individuals who will be attending a high-adventure program at one of the national high-adventure bases, please refer to Part D for additional information.

(Part D was made available to me. Q Yes ONO)

PHYSICAL EXAMINATION

Height (inches)	Weight (pounds)	Maximum weight for height	Meets height/weight limits Yes No
Blood pressure	Pulse	Percent body fat (optional)	

If you exceed the maximum weight for height as explained on this page and your planned high-adventure activity will take you more than 30 minutes away from an emergency vehicle–accessible roadway, you **will not** be allowed to participate. At the discretion of the medical advisors of the event and/or camp, participation of an individual exceeding the maximum weight for height may be allowed if the body fat percentage measured by the health-care provider is determined to be 20 percent or less for a female or 15 percent or less for a male. (Philmont requires a water-displacement test to be used for this determination.) Please call the event leader and/or camp if you have any questions. Enforcing the height/weight guidelines is strongly encouraged for all other events.

Normal	Abnormal	Explain Any Abnormalities	Range of Mobility	Normal	Abnormal	Explain Any Abnormalities
			Knees (both)			
			Ankles (both)			
			Spine			
			7			
			Other	Yes	No	
			Contacts			
			Dentures			
			Braces			
			Inguinal hernia			Explain
			Medical equipment (i.e., CPAP, oxygen)			
	Normal	Normal Abnormal	Normal Abnormal Explain Any Abnormalities Image: I	Image: market state	Image: state s	Image: section of the section of th

Allergies (to what agent, type of reaction, treatment): _____

Restrictions (if none, so state)

EXAMINER'S CERTIFICATION

I certify that I have reviewed the health history and examined this person and find no contraindications for participation in a Scouting experience. This participant (with noted restrictions above)

- □ □ Meets height/weight requirements
- Does not have uncontrolled heart disease, asthma, or hypertension

□ □ Has not had an orthopedic injury, musculoskeletal problems, or orthopedic surgery in the last six months or possesses a letter of clearance from their orthopedic surgeon or treating physician

- □ □ Has no uncontrolled psychiatric disorders
- □ □ Has had no seizures in the last year

Does not have poorly controlled diabetes

□ □ If less than 18 years of age and planning to scuba dive, does not have diabetes, asthma, or seizures

Provider printed name ______Address ______ Address ______ City, state, zip ______ Office phone ______ Signature _____

Height (inches)	Recommended Weight (lbs)	Allowable Exception	Maximum Acceptance
60	97-138	139-166	166
61	101-143	144-172	172
62	104-148	149-178	178
63	107-152	153-183	183
64	111-157	158-189	189
65	114-162	163-195	195
66	118-167	168-201	201
67	121-172	173-207	207
68	125-178	179-214	214
69	129-185	186-220	220
70	132-188	189-226	226
71	136-194	195-233	233
72	140-199	200-239	239
73	144-205	206-246	246
74	148-210	211-252	252
75	152-216	217-260	260
76	156-222	223-267	267
77	160-228	229-274	274
78	164-234	235-281	281
79 & over	170-240	241-295	295

Dept. of Agriculture and the Dept. of Health & Human Services.

REVIEW FOR CAMP OR SPECIAL ACTIVITY Reviewed by	DO NOT WRITE IN THIS BOX
Further approval required	

Full name: _____

DOB:

Date _

Part C

Date ____

CONNECTICUT RIVERS COUNCIL

Last Name:	_ First Name:	□ Staff	Leader	Camper
Campsite:	_ Pack Troop Crew # Dates At	tending:		

Part D

Connecticut Rivers Council Addendum to Annual BSA Health and Medical Records

This addendum to the Annual BSA Health and Medical Records is for youths and adults who are participating in a CRC camp program. This is required to meet Connecticut Department of Public Health requirements. Please read and sign the form at the bottom of the page.

If you disagree with any statements here, please cross out that section and initial it. Explain your wishes in the comment section, attaching an additional sheet if necessary.

- This medical form is correct so far as I know, and the person named in Part A has permission to **participate in all camp activities** except as noted on the form by me or by the doctor in Part C.
- I hereby request that the camp's Health Officer administer the prescription and/or over-thecounter medication(s) ordered by my child's doctor/dentist. I understand that I must supply the camp with the prescribed medication in the original container as dispensed and properly labeled by a doctor or a pharmacist and will provide no more than is appropriate for my child's camp stay. I understand that this medication will be destroyed if not picked up within one week after my child leaves camp.
- I also give permission for my child to participate in trips sponsored by the camp and approved by the adult/unit leader in charge. Examples of these trips are whitewater merit badge, orienteering merit badges or trips for rock climbing or mountain biking.
- I give my permission for the Camp Health Officer to administer over-the-counter medications as directed for conditions as directed by the Camp Physician. Over-the-counter medications may include WOUNDS: Hydrogen Peroxide, Neosporin, Bacitracin POISON IVY: Tecnu, Benadryl cream CANKER SORES: Benzocaine cream PAIN: Tylenol, Ibuprofen DYSMENORRHEA: Ibuprofen ABDOMINAL DISCOMFORT: Tums, Maalox HEADACHE: Tylenol, Ibuprofen HYPOGLYCEMIA: Glucose Gel, Glucagon ALLERGIC REACTION: Benadryl or generic, Epipen ATHLETE'S FOOT: Tinactin INSECT STING/BITE: Benadryl Cream, Hydrocortisone cream, Caladryl or Calagel, Epipen TICK BITES: Alcohol or Hydrogen Peroxide 1st DEGREE BURNS: Burn Jel, Aloe Spray EMERGENCIES: Oxygen. Generics may be substituted.

This section must be signed to indicate acceptance of conditions above.

Signature:	Date Signed://
(Adults over 18 sign here. Parent/Guardian signs for camper.)	
Name (print):	
Relationship:	

Comments:

Authorization for the Administration of

Medication by Camp Personnel In Connecticut, licensed Camps administering medications to children shall comply with all requirements regarding the Administration of Medications described in the CT State Statutes and Regulations. Parents/guardians requesting medication administration to their child from camp staff shall provide the program with appropriate written authorization(s) and the medication before any medications are administered. Medications must be in the original container and labeled with the child's name, name of medication, directions for medication's administration, and date of the prescription. All unused medication will be destroyed within one week following the camper's departure at the end of camp.

Authorized Prescriber's Order (Physician, Dentist, Physician Assistant, Advanced Practice Registered Nurse):

Name of Child		Date of Birth	_//_	Today's Dat	e/	/	
Medication Name			C	ontrolled Drug?	Yes	No	
Dosage	Route	Time of Ad	ministrat	ion			
Specific Instructions for Medic	ation Administration						
Medication Administration:	Start Date/	_/ Stop Dat	e/	/			
Relevant Side Effects of Medic	cation						
Plan of Management for Side	Effects						
Known Food or Drug Allergies	: YesNo Rea	ctions to? YesNo	Inte	eractions with?	Yes	_No	
If "yes" to any of the above, pl	ease explain						
*This medication is an emerge self-administer the above pres			ance, an	d the camper is	authori	zed to d	carry and
Prescriber's Name							
Prescriber's Address							
Phone Number ()	Fax Numb	ber ()					
Prescriber's Signature				Use for Pre	scriber's	Stamp	
 Parent/Guardian Authorizati I request that medication b with the medication according camp. If applicable, I authorize my YesNo Parent/guardian Signature 	e administered to my c to CT State Regulation y child to carry and sel	ns described above, in f-administer the above	n a quan e-prescril	tity appropriate	for my c medica	child's s ition.	
Camper Agreement (only for e I have been trained and un cation with me at all times, to r Camper Signature	derstand how and whe	en to use my medicati e else, and to inform t	ons. I ac the camp	cept the respon health staff wh			
Signature of Camp Personnel	receiving Written Auth	orization and Medicat	ion				
Title/Position				Dat	te/	/	

MEDICAL SCREENING QUESTIONNAIRE

This form must be completed by a ALL Scouts and leaders on the day of arrival at camp. It is to comply with BSA National Camping Standards. Please have the forms completed and bring them with you at your designated check-in time with the Camp Nurse.

SCOUT'S NAME			
TROOP	SI	ТЕ	
	above the following questions. efly describe under the proper of	This must be done by someone 2 question.	1 years or older. In
1. Any visit to a doctor or cl	inic since the last exam?	YES	NO
2. Any recent illness, injury.	rash, or allergic reaction?		
3. Any ongoing treatment of	medication not handed into th	e nurse?	
4. Any medication taken 30	days prior to camp, that you a	re not on now?	
5. Do you feel fine and do the second s	ney look fine at present?		
Adult Signature	Date	Print Name	

MEDICAL SCREENING QUESTIONNAIRE

This form must be completed by a ALL Scouts and leaders on the day of arrival at camp. It is to comply with BSA National Camping Standards. Please have the forms completed and bring them with you at your designated check-in time with the Camp Nurse.

SCOUT'S NAME			
TROOP	SITE		
Please ask everyone in your troop (adult and child years or older. If any question is positive, list their) the following question	s. This must be do	ne by someone 2
1. Any visit to a doctor or clinic since the last example.	<u>m?</u>	YES	NO
2. Any recent illness, injury, rash, or allergic react	ion?		
3. Any ongoing treatment or medication not hande	ed into the nurse?		
4. Any medication taken 30 days prior to camp, th	at you are not on now?		
5. Do you feel fine and do they look fine at presen	<u>t?</u>		
	D :		

_____ DATE

Must be completed for River Kayaking trip, Geocaching and COPE

Camp Workcoeman Off-Camp Activity Permission Form

I	, as Parent/Guardian of
Scout	, give permission
to take part in the off-camp activity	
sponsored by Camp Workcoeman (date)	·
	SIGNATURE
	DATE

Camp Workcoeman Troop Picture Order Form

L	eader Name						Week		Unit		
A	Address					Telep	ohone ()				
						Zip			Date		
			() Initial Ord	er			() Ac	ditic	onal Order		
	Print All Information Name	#	Amount Paid		Name	#	Amount Paid		Name	#	Amount Paid
1.				13.				25.			
2.				14.				26.			
3.				15.				27.			
4.				16.				28.			
5.				17.				29.			
6.				18.				30.			
7.				19.				31.			
8.				20.				32.			
9.				21.				33.			
10.				22.				34.			
11.				23.		Total Photographs Ordered					
12.				24.				Total Amount Paid			

Make checks payable to C.R.C

Camp Workcoeman Troop Leader Name Badge Order Form

Leader Name		Week	Unit
Address	· · · · · · · · · · · · · · · · · · ·	Telephone ()	
City/Town	_ State	Zip	Date

Print All Information Name	Order name badges for your troop's summer camp leaders.					
1.	Clearly print names in the space to the left. Send this form with payment 2 weeks prior to your week of camp					
2.						
3.	and the name badges will be there when you arrive.					
4.	Badge Price: \$5.00 ea.					
5.	Camp Workcoeman Summer Camp Troop Leader					
6.	Your Name Here					
7.						
8.	Total Name Badges Ordered x \$5.00 =					
9.						
10.	Send this form and payment to: Camp Workcoeman Trading Post 169 Camp Workcoeman Road New Hartford, CT 06057 Make checks payable to C.R.C					
11.						
12.						

CONNECTICUT RIVERS COUNCIL

Parent/Guardian Authorization for Camper Release/Departure from Camp Facilities

All campers that must leave the camp property, to return at a later time or day, must have this form completed in advance by a parent or guardian. This notice must be submitted to the camp office at time of initial check-in at the camp.

This notice must include the following: day, date, and time of personal event, indicating nature of activity; anticipated required departure and return to the camp facility; name, relationship, phone number, and address of individual authorized to pick up and transport camper. **Positive ID will be required for the individual authorized to pick up and transport camper.**

Please complete the below requested information for the camper, answer all questions and afix parent or guardian signature as authorization.

Camper Name		D.O.B	
Camp	Program	Unit#	

is authorized to leave the scheduled camp to participate in the following personal activity event.

Activity/Event	Day	Date

Time of Departure_____Tim of Return_____

The following individuals are authorized to pick up my camper. (please include your own name.)

Relationship
City/Town/State
Relationship
City/Town/State
Relationship
City/Town/State

Parent/Guardian	Signature_	Date	

Camp Workcoeman Scouter Resource Form

Scouters are the most important people in camp because they have the skills and training that is needed in a camp setting. We would like all of the leaders staying in camp to fill out one of the resource questionnaires and return it before arriving at camp. We hope that you will spend some of your time assisting us in providing a wonderful camp program for all of the boys in camp.

Name:				_ Troop:			
Week Attending Camp:			Campsil	te:			
		ea(s) that you would ht those you would l	•	sist during the wee	k you are in		
Nature	Waterfront	Scoutcraft	Tenderfo	oot's Compass	Handicraft		
	Rifle Range	Archery Range	Climbing	Sports			
	icate below those tra cle or highlight)	aining opportunities y	ou would like to	attend during you	r week at camp.		
	Aquatic	Supervisor: Water	Rescue I	Paddle Craft			
	Leave No Trace	Trek S	afely	IOLS			
Would you like to atter		f our overnight or ou	t-of-camp activiti	es? (Please circle	those you would		
Camping C	Dvernight	COPE (driver	s needed)				
Kayak Trip		Shawtown Ou	tpost Trek	Wilderness Surviva	al Overnight		

Please list any merit badges that you would like to offer or assist with during your week at camp.

Is there any other way in which you would like to assist us while you are in camp?

Please return this form before your arrival at camp to: Program Director Camp Workcoeman 169 Camp Workcoeman Road New Hartford, CT 06057 **Camping Merit Badge**



Please initial the requirements that your scout has completed

- Make a written plan for an overnight trek and show how to get to your camping spot using a topographical map and compass or a topographical map and a GPS receiver.
- Present yourself to your Scoutmaster with your pack for inspection. Be correctly clothed and equipped for an overnight campout.
- Prepare a camp menu. Explain how the menu would differ from a menu for a backpacking or float trip. Give recipes and make a food list for your patrol. Plan two breakfasts, three lunches, and two suppers. Discuss how to protect your food against bad weather, animals, and contamination.
- Using the menu described above, cook at least one breakfast, one lunch, and one dinner for your patrol. At least one of these meals must be a trail meal requiring the use of a lightweight stove.
- Camp a total of at least 20 days and 20 nights. Sleep each night under the sky or in a tent you have pitched. The 20 days and 20 nights must be at a designated Scouting activity or event. You may use a week of long-term camp toward this requirement. If the camp provides a tent that has already been pitched, you need not pitch your own tent.
- _____ On any of the above camping experiences, you must do two of the following, only with proper preparation and under qualified supervision:
 - _____ Hike up a mountain, gaining at least 1,000 vertical feet.
 - _____ Backpack, snowshoe, or cross-country ski for at least 4 miles.
 - Take a bike trip of at least 15 miles or at least four hours.
 - _____ Take a nonmotorized trip on the water of at least four hours or 5 miles.
 - _____ Plan and carry out an overnight snow camping experience.
 - _____ Rappel down a rappel route of 30 feet or more.

Signature:		Date:
Name (Please Print): _	I	Position:

Week: ____



Cooking Merit Badge



2014

Please initial the requirements that your scout has completed

Using the MyPlate food guide, plan a menu for three full days of meals (three breakfasts, three lunches, and three dinners) plus one dessert. Your menu should include enough to feed yourself and at least one adult, keeping in mind any special needs (such as food allergies) of those to be served. List the equipment and utensils needed to prepare and serve these meals. Then do the following:

Create a shopping list for your meals showing the amount of food needed to prepare and serve each meal, and the cost for each meal.

Prepare and serve yourself and at least one adult, one breakfast, one lunch, one dinner, and one dessert from the meals you planned using at least five of the following methods: baking, boiling, pan frying, simmering, steaming, microwaving, and grilling.

_____ Time your cooking to have each meal ready to serve at the proper time.

After each meal, ask a person you served to evaluate the meal on presentation and taste, then evaluate your own meal.

Using the MyPlate food guide, plan a menu for trail hiking or backpacking that includes one breakfast, one lunch, one dinner, and one snack. These meals must not require refrigeration and are to be consumed by three to five people (including you). List the equipment and utensils needed to prepare and serve these meals. Then do the following:

Create a shopping list for your meals, showing the amount of food needed to prepare and serve each meal, and the cost for each meal.

_____ While on a trail hike or backpacking trip, prepare and serve two meals and a snack from the menu you planned At least one of those meals must be cooked over an approved trail stove.

For each meal prepared, use safe food handling practices. Explain how you kept foods safe and free from cross-contamination. Clean up equipment, utensils, and the site thoroughly after each meal. Properly dispose of dishwater, and pack out all garbage.

After each meal, have those you served evaluate the meal on presentation and taste, then evaluate your own meal. Tell how better planning and preparation help ensure successful trail hiking or backpacking meals.

The meals prepared for Cooking merit badge can only count towards fulfilling those requirements and will not count toward rank advancement. Meals prepared for rank advancement cannot be used to complete Cooking merit badge. Please refer to the Cooking Merit Badge book for more information.

Signature:	Date:
Name (Please Print):	Position:

Troop: Week: 2014



Sustainability Merit Badge

Please initial the requirements that your scout has completed



- Have a family meeting, and ask family members to write down what they think sustainability means. Be sure to take notes.
- As a family, discuss water usage. To aid in your discussion, if past water bills are available, you may choose to examine a few. As a family, choose three ways to help reduce consumption. Implement those ideas for one month. Share what you learn with your counselor, and tell how your plan affected your family's water usage.
- Develop and implement a plan that attempts to reduce your household food waste. Establish a baseline and then track and record your results for two weeks. Report your results to your family and counselor.
- Develop and implement a plan that attempts to reduce consumption for one of your family's household utilities. Examine your family's bills for that utility reflecting usage for three months (past or current). As a family, choose three ways to help reduce consumption and be a better steward of this resource. Implement those ideas for one month.

Or

Evaluate your family's fuel and transportation usage. Review your family's transportationrelated bills (gasoline, diesel, electric, public transportation, etc.) reflecting usage for three months (past or current). As a family, choose three ways to help reduce consumption and be a better steward of this resource. Implement those ideas for one month.

Keep a log of the "stuff" your family purchases (excluding food items) for two weeks. In your log, categorize each purchase as an essential need (such as soap) or a desirable want (such as a DVD).

Requirement 5a. can only be completed after all other requirements have been finished. Participating Scouts will be able to contact camp counselors upon returning home and completing requirements with family members.

Date:

Name (Please Print): _____



Personal Fitness Merit Badge

Please initial the requirements that your scout has completed



- Have your health-care practitioner give you a physical examination, using the Scout medical examination form.
- Have a dental examination. Get a statement saying that your teeth have been checked and cared for.
- Complete the aerobic fitness, flexibility, and muscular strength tests, along with the body composition evaluation as described in the *Personal Fitness* merit badge pamphlet. Record your results and identify those areas where you feel you need to improve.
- Outline a comprehensive 12-week physical fitness program using the results of your fitness tests. Be sure your program incorporates the endurance, intensity, and warm-up guidelines discussed in the *Personal Fitness* merit badge pamphlet. Before beginning your exercises, have the program approved by your counselor and parents.
- Complete the physical fitness program you outlined in requirement 7. Keep a log of your fitness program activity (how long you exercised; how far you ran, swam, or biked; how many exercise repetitions you completed; your exercise heart rate; etc.). Repeat the aerobic fitness, muscular strength, and flexibility tests every two weeks and record your results. After the 12th week, repeat all of the required activities in each of the three test categories, record your results, and show improvement in each one. For the body composition evaluation, compare and analyze your preprogram and post-program body composition measurements.

Signature:	Date:
Name (Please Print):	Position:

Week: ____



Athletics Merit Badge

Please initial the requirements that your scout has completed



- Complete the activities in FOUR of the following groups and show improvement over a threemonth period.
- 1. Sprinting: 100-meter dash, 200-meter dash
- 2. Long-Distance Running: 3k run, 5k run
- 3. Long Jump OR High Jump: Running (or standing) long jump or high jump
- 4. Swimming: 100-meter swim, 200-meter swim
- 5. Pull-ups AND Push-ups: Pull-ups in two minutes, Push-ups in two minutes
- 6. Baseball Throw: For accuracy (10 throws), For distance (5 throws)
- 7. Basketball Shooting: 10 Free-throw shots, Skill and agility (see merit badge pamphlet)
- 8. Football OR Soccer kick: Goals from the 10-yard line, distance
- 9. Weight Training: Chest/bench press, Leg curls (two sets of 15 repetitions each)
- Select an athletic activity to participate in for one season. Establish a personal training program suited to the activity chosen. Organize a chart for this activity and monitor your progress during this time.

Signature:	Date:
Name (Please Print):	Position:

Troop: ____ Session: _____

Week: ____



Sports Merit Badge

Please initial the requirements that your scout has completed



Take part for one season (or four months) as a competitive individual or as a member of an organized team in TWO of the following sports: baseball, basketball, bowling, cross-country, field hockey, football, ice hockey, lacrosse, soccer, softball, table tennis, tennis, volleyball, water polo, or sport otherwise approved in advance by the Camp Workcoeman Program Director.

Sport:	Participation dates:	
Sport:	Participation dates:	

Establish a personal training program suited to the sports chosen. Organize a chart to track training, practice, and development in each sport for one season (or four months).

Signature:	Date:
Name (Please Print):	Position: