

#### Welcome to Camp Workcoeman 2013



Dear Scoutmaster,

Welcome to the 2013 summer camp season of Camp Workcoeman! Founded in 1924, boys have experienced the benefits of the summer camp program at this special place with a long tradition of a fun-filled camp program on the shore of West Hill Pond. Camp Workcoeman is one of the longest running camps in the country to offer a summer camp experience to Scouts.

A summer camp experience at Camp Workcoeman will make your Scout troop grow. It is here that the Scouts advance and grow in confidence and skills.

In 2009, a camp study report evaluating the camping programs in Connecticut Rivers Council was compiled by "The Camp Doctor, Inc." The following are statements from the report:

"Good traditional Scout camping needs to survive, for this is where real Scout camping happens... The basic Boy Scout program at Camp Workcoeman was the best of the council's camps."

At Camp Workcoeman our task is to work side-by-side with you to tailor a program that best fits your troop. The staff is ready for this challenge. Once again, many of the old familiar staff veterans will be returning along with new, energetic characters. Many of which come from troops like yours!

Now is the time your troop should begin the process of planning for summer camp. Besides this program guide, the camp website <u>www.campworkcoeman.org</u>, can assist you in finding information about programs, camp arrival procedures, staff contact email addresses and all related camp forms. Comments from leaders about the web site indicate that it is easy to navigate and provides a wealth of information.

This year's theme will be "High Adventures in Scouting while Sailing the Seven Seas!" Plan to follow the adventures of some scurvy sea dog pirates that have docked on the shores of West Hill Pond. Each campsite will be designated a ship or island. Your Scouts can decorate their campsite as a ship's crew or island natives. Your week at camp will be marked with challenges to see who will reign supreme over the seven seas.

Please contact us if you have any questions or special requests with your summer camp plans. We are here to help you prepare for a summer camp experience second to none.

All the best for a great Scouting year.

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# Camp Workcoeman Program Guide

**Camp Workcoeman** *i*s located on beautiful West Hill Lake in New Hartford, Connecticut. Established in 1924, it is one of the oldest continuously operated Scout camps in the country. **For 88 years,** thousands of Scouts and leaders have had unforgettable Scouting experiences at Camp Workcoeman. This fine tradition of Scouting continues today.

**The Camp Workcoeman Staff** is chosen by a Camp Director with over 31 years experience. The staff is highly skilled and trained with all key staff trained by the Boy Scouts of America at their National Camping Schools. Camp Workcoeman's veteran staff has an impact on a quality program.





#### The Summer Camp Program at Camp Workcoeman

contains valuable opportunities of skill, advancement and FUN and is available to every troop and Scout. The quality of your troop's summer camp experience rests with you, the Scoutmaster, and your troop's junior leadership. Use this program guide to learn about camp procedures and policies. You will then be able to inform all Scouts and parents. You and your Scouts can collectively select from among the many program opportunities that meet the needs of your troop.

**Troop Leadership in Camp** The National Council of the Boy Scouts of America requires that each troop must have at least two adult leaders in camp at all times. One of the leaders must be 21 years of age or older while the second leader must be at least 18 years of age. All leaders must have completed Youth Protection Training. These leaders stay at camp free of charge. The cost of any additional leaders is determined by the number of Scouts in your troop at camp. The following table indicates the cost of additional leaders.

# of youth per program	# of free leaders	Each additional adult
1 - 10	2	\$90
11 - 20	3	\$90
21 - 30	4	\$90
31 - 40	5	\$90
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# Pre-Camp Information

#### **Pre-Camp Program Planning**

Two pre-camp planning meetings are scheduled for your troop leadership to meet with key members of the camp staff and develop a program that meets your needs. Your CAMP SCOUTMASTER and SENIOR PATROL LEADER are urged to attend ONE of these meetings. You will also be given information regarding camp policies, medical form and related health information as well as procedures for your Sunday arrival and check-in. A visit to your campsite is possible with a Camp Commissioner.

Camp orientation meetings are scheduled for:

Saturday, May 4 or Saturday, May 18

*both beginning at 1:30 PM in the Camp Workcoeman dining hall.* 



#### Pre-Camp Troop Activity and Merit Badge Sign-up

Your troop can sign up for merit badges prior to camp by several means.

- 1. Online sign-up through the Connecticut Rivers Council website ctrivers.org
- 2. Completing the merit badge registration Excel file on the Camp Workcoeman website -campworkcoeman.org and emailing the file to the Program Director.
- 3. Complete the merit badge sign-up form found in the **Camp Forms** section of this guide and either fax, mail, or deliver the form to the Program Director.

Merit badge selections should be sent *at least 3 weeks prior to your week at camp.* The Program Director will be in contact to verify receipt of selections and work with you in regards to any necessary program changes.

You should also send a list of **Troop Activities** to camp to the attention of the Program Director. We will develop a schedule for your troop from the list sent. Please understand that we will make every effort to schedule your desired troop activities. Some activities are in high demand and we want to be fair to everyone. Be sure to use the **"Pre-Camp Preparation Form"** included in this guide.

#### Who Needs a Completed Medical Form?

# \*\* All Scouts and adults <u>MUST</u> have a medical examination dated within the last 12 months prior to arrival at camp. The form must be signed AND DATED by a licensed physician.

# Be sure to use the Medical Form, Medication Authorization Form and Allergy Treatment Plan found in the Forms Section of this guide or on the camp website.

Those adult leaders staying less than a cumulative 24 hours do not need to have a physical examination however sections A, C & D of the medical form must be completed. Leaders using this option are restricted from participating

#### Check the following items BEFORE submitting all Medical Forms:

• **IMMUNIZATION SECTION-** All Scouts must have history of all immunizations with dates not just tetanus. Leaders require tetanus date only.



- Be sure that all personal information, including emergency phone numbers and insurance information is current and accurate. If parents will be away while the Scout is at camp, be sure a person who can make decisions for the child is listed. It is recommended to include a copy of both sides of your insurance card.
- ALL MEDICATIONS, INCLUDING OVER-THE-COUNTER, REQUIRE WRITTEN DOCTOR'S ORDERS
   Use the "Authorization for Medication" form for EACH medication required. This form is found in the Forms Sec
   tion of this guide or download a form from www.campworkcoeman.org.
   This form MUST be signed by BOTH the medical practitioner AND a parent.

This is a State of Connecticut regulation for ALL participants.

• All medications must be in original pharmacy containers. They must be given to the Health Officer during your assigned medical check-in time. This includes any non-prescription medications such as Claritin or vitamins. Be sure that Scouts bring only the quantity of medication required for the time they will be at camp. Inhalers and epipens used for emergency conditions may be carried by the camper with a pharmacy label, and appropriate orders after they are logged in by the camp Health Officer.

\*\* No medications maybe kept by, or administered to Scouts by an adult leader unless the leader is the parent of the Scout. Otherwise, the Camp Health Officer is the only designated person to dispense medications.

A school physical form is acceptable BUT a BSA form with Parts A, C & D must be completed and accompany the school form.

Upon arrival, all Scouts and leaders must fill out a medical survey. The survey form is found in the "Camp Forms" section of this guide. These surveys are to be turned in to the Health Officers during your Sunday medical check-in. You will be given a time for your Sunday check-in with the Health Officers. Failure to follow this procedure will negtively effect the check-in schedule of all troops in camp.

# All Medical Forms should be sent to camp at least 3 weeks prior to your week at camp. Please include a roster of those Scouts and Leaders attending camp when sending medical forms.

Our Health Officers will review them and contact you with any problems that are found. Please mail them at least 3 weeks prior to your week of camp to: **Camp Workcoeman** 

169 Camp Workcoeman Rd.

New Hartford, CT 06057 Att: Camp Nurse

Email questions to: nurse@campworkcoeman.org

Do not fax your forms to camp!

# General Camp Information

#### Mail

Mail is received at camp and distributed daily. Outgoing mail is brought to the post office on a daily basis too. Stamps are available in the Trading Post. Incoming mail should be addressed as follows:

Camp Workcoeman 169 Camp Workcoeman Rd. New Hartford, CT 06057 Scout's Name\_\_\_\_\_ Troop #\_\_\_\_\_ Campsite



#### Telephone

Scouts are not permitted to bring cell phones to camp. The cell service is very limited and charging is not available. Any important incoming messages can be made to the Camp Director's phone. Phone: 860-379-2207 Fax: 860-379-1311

#### Parking/Automobile Use

No vehicles may be taken into campsites, program areas or on camp roads. Please see the Camp Director or Ranger if you must have any need for the use of a vehicle to your campsite. Parking will be in designated areas only. No passengers are ever to ride in the back of trucks.

# All vehicles are required to have a parking permit displayed on the dash board while in camp. ALL leaders and visitors must display this permit. Parking Permits can be obtained in the camp office.

#### Wrist Bands

All campers, leaders, staff, and visitors must wear a wrist band. Visitors must check-in at the camp office to obtain a wrist band.

#### Check-in/Check-out and Visitor Procedures

Anyone arriving or departing camp after Sunday check-in **MUST** sign in or out at the Camp Office. This includes any temporary leaders and *ALL VISITORS*. Visitor meal costs are: Breakfast-\$4.00, Lunch-\$5.00, Dinner-\$6.00. Meal tickets are available in the camp office before meals. Any Scout leaving camp during the week for any reason with someone other than their parent or guardian must complete a special permission form. See the "Camp Related Forms" section of this guide for a sample of this form. This form must be completed and submitted at the time of arrival.

#### \*If your troop leadership will change during the week, please submit a list of names and a day/ time schedule for leader rotation. Please submit this list to the camp office or at the Sunday leaders meeting.

#### **Troop Photos**

Troop photos will be taken each week on Tuesday before and after lunch. A photo order form can be found in the "Camp Forms" section of this guide. Orders and money for photos are due in the Camp Office by Tuesday noon. Photos will be delivered to camp by Friday night and will be distributed Saturday morning. The cost of an 8x10 photo is \$10. Please be sure that all checks are made out to: *Connecticut Rivers Council, BSA.* 

#### Lanterns, Stoves and Fuels

Stoves and lanterns using liquid and propane fuels are permitted provided they are used in compliance with BSA policy as detailed in the *"Guide to Safe Scouting"*. The following are segments of the policy that must be followed:

- Scouts or youth visitors under the age of 18 may not fuel or refuel any stoves, lanterns or appliances on CRC property.
- A quantity of liquid fuel not to exceed 32 ounces per appliance may be kept in a "Sigg type" container, stored in accordance with National BSA Policies and never in tents or buildings. Any fuel in excess of this amount is to be turned over to the Camp Ranger for proper storage.

No candles, lanterns or other flames are permitted in tents at any time!

#### Fire Safety

Campfires are permitted ONLY in the fire pit in your campsite and should never be left unattended. Proper methods to extinguish fires should be available at all times. When the fire is out cold, stack partially burnt wood near the pit for future use. Disposing of cold ash should be done regularly. This can be arranged through the Commissioners or the Scoutcraft staff. It is not necessary to bring wood from outside sources onto the camp property. \* Please do not cut down any trees. All necessary wood can be found on the ground.

#### Dining Hall Conduct

All meals are served family style and use the host system. Every table in the dining hall should have **at least one adult sitting with the Scouts.** Adults ensure proper table manners, safety and Scout-like behavior.

#### Troop Leader Assistance

Troop leaders hold a wealth of information and are a great source of assistance to the staff. You are asked to share your talents in a particular program area. Please complete the *Adult Resource Form* in the *Camp Related Forms* section of this guide and return it to the Program Director.

#### Commissioner Service - "Your Source For Help at Camp"



The Camp Workcoeman Commissioners are here for any assistance to your troop while at camp. Program changes, campsite needs & repairs, as well as any special requirements are all ways that we can make your stay at camp as best it can be. *Each morning before reveille, the Commissioners will visit your campsite to bring coffee and deliver your daily copy of the "Chief Tunxis Times."* 

#### Daily Campsite Visitations

A Scout is Clean. While your boys are at morning merit badge sessions, the Commissioners will visit your campsite. A colored feather will be placed in the tent that is best arranged and tidiest. The top three scores will be announced during lunch in the dining hall. A sample visitation rating sheet will be distributed at the Sunday afternoon leaders meeting. The Commissioners will visit with leaders to address any health and safety concerns and will be looking for top notch, clean campsites.

#### Directions to Camp Workcoeman

Camp Workcoeman is located off West Hill Road in New Hartford. From the south (Middletown, Waterbury, etc.) take Route 8 North to the Pinewoods Road Exit 46. Take a right at the end of the exit ramp past the Cornucopia Banquet Hall to the intersection of Route 183. Go left on Route 183 and take the next right onto West Hill Road. Follow the signs to Camp Workcoeman from there.

From the Hartford area, follow Route 44 to Winsted. Go left onto Route 183 and take a left onto West Hill Road. Follow the signs to Camp Workcoeman from there.

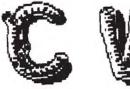
#### Damage to Camp Property and Equipment

The cost of camp equipment such as tents, mattresses, bunks, campsite tables is quite expensive. For any camp property that is deliberately damaged, lost, or stolen, the unit will be charged for the cost of repair or replacement.

#### Camp Disciplinary Policy

The Scout Oath and Law is the basis for the conduct of Scouts, leaders, and staff in camp. Scouts who display improper conduct will be asked to leave camp immediately with their parents. Troop leaders will be informed by the camp staff of any Scouts displaying misconduct. The following are examples of conduct that will result in the expulsion of an individual from camp: deliberate injury to another person, theft, vandalism, fighting, and the use of alcohol or drugs.

Prescription and over-the-counter medications are under the control of the Camp Health Officer. Improper use of drugs is strictly prohibited. Possession or use of alcohol and the improper use of drugs will result in the expulsion from camp and referral to law enforcement agencies.





# Sunday Check-in Procedures Check-in Begins at 2:00 PM

#### -Immediately Upon Arrival-

1. The Scoutmaster must check in with the Camp Director BEFORE going to your campsite. No Scouts will be allowed in the campsite until the Scoutmaster arrives and checks in with the Camp Director.

You will need to submit the following:

- An accurate roster of Scouts and leaders in camp. This list should include any leaders rotating during the week with names and times of arrival and departure.
- All payment balances due for Scouts and extra leaders should be paid prior to camp. Payments for last minute additional Scouts and extra leader fees must be paid upon arrival.
- 2. All Scouts will be directed to their campsites to check-in with their leaders. Be sure to inform the camp administration if you plan to gather Scouts and parents in a location other than your campsite.

You will receive an assigned time for your medical check-in with the nurse. Please arrive at the parade ground pavillion at your assigned time with completed Medical Screening Forms for all Scouts and Adults. Any Scout with medications should check-in with the leader including those with orders to self-carry such as inhalers. It is best if a parent of a Scout who will have medication in camp attends check-in with the nurse.

\*If medical forms are incomplete or not submitted ahead of time, you will have to wait until the end of check in to see the nurse.

3. A Camp Staff Guide will be assigned to your troop to assist you and your Scouts with all check-in procedures.

#### Sunday After Check-in

#### 4:00 Scoutmaster Meeting in the Dining Hall

Here you will receive information from the Camp Commissioners, the number of waiters that you will need for meals and updates from the Program Director. At least one leader from each troop must attend this meeting.



5:40 Parade Ground for Camp-wide Retreat and Staff Introductions

- 6:00 Dinner
- AFTER DINNER....

7:30 Camp Orientation - A review of Aquatic, Shooting Sports, COPE and General Camp Rules will be given at specific locations to be announced.
 A Merit Badge Sign-Up Session will be held at the Parade Ground pavilion for any last minute changes.

8:30 Opening Campfire hosted by the Camp Staff

# Saturday is Family Day at Camp Workcoeman

#### COURT OF HONOR



**The Campwide Court of Honor** & Awards Presentation will be conducted in the council ring and begins at **11:00 AM**. Advancement and other awards, some goofy, as well as the *CLASS "A" TROOP* will be presented at this time.

#### FAMILY BAR-B-QUE



Our *Family Bar-B-Que* will follow in the Dining Hall for all Scouts, Scouters, parents and visitors with reservations. **Serving time is approximately 12:00 noon.** Reservations are required for all visitors. Be sure to submit your "BAR-B-QUE RESER-VATIONS FORM" (found in the back of this manual) by Tuesday. The cost for family and visitors is \$8 for adults and \$5 for children ten and under.

**Don't forget to visit the Trading Post** for all of the goodies that you've had your eyes on all week. Don't forget to get those Scout badges like Mile Swim, Lifeguard BSA as well as camp patches, shirts, hats and more.

#### CHECK-OUT PROCEDURE

The Commissioners will distribute to all troops a Campsite Check-out form Please complete the form and return it to the office before the Court of Honor at 11 AM.

PLEASE BE SURE THAT ALL TENT FLAPS ARE DOWN AND BUNKS ARE MOVED TO THE CENTER OF EACH TENT! • Bring all trash to the dumpster near the Ranger's Shop

- · Latrine is cleaned and ready for the next troop
- · Medications may be picked up from the nurse Saturday morning after breakfast
- Bring to the camp office your evaluation forms and any other business forms or borrowed items
- Be sure that you have reserved a campsite for 2014 online before you depart.

# The Merit Badge Program

Your troop can sign up for merit badges by completing the **Merit Badge Sign-up spreadsheet** available on the Camp Workcoeman website and emailing the file to the Program Director, filling out the **Pre-Camp Merit Badge Sign-up Form** found in the "Camp Forms" section of this guide and delivering or mailing the form to the camp, or by making merit badge selections through the **Connecticut Rivers Council website registration process. Please make sure your merit badge selections are sent to camp at least three weeks prior to your arrival at camp.** 

#### **GENERAL GUIDELINES**

It is suggested that Scouts who have not attained the First Class rank utilize the *"Tenderfoot's Compass Program."* One part of this program will have younger Scouts take Swimming Merit Badge. Earning it opens the door to many challenging aquatic opportunities.

A limit of 3 merit badges is recommended for Scouts, especially if difficult badges are being considered. If the advancement load of a Scout is too heavy, an otherwise fun week becomes one of disappointment.

Advancement is one of eight methods of Scouting. \*\*Don't overload advancement at the expense of patrol and troop activities.\*\*

#### **PRE-CAMP PREPARATIONS**

Some merit badges offered at camp may have prerequisites while others require double time sessions for completion at camp. The information in the following pages details the times at which merit badges are offered as well as information that should be considered when making merit badge selections.

The merit badge counselors have identified activities appropriate for Scouts with different experience levels and listed necessary prerequisite merit badge requirements that cannot be completed at camp. Please be advised that the list of prerequisites may be incomplete as a result of requirements changing between the publication of this guide and the sumer camp season. Scoutmasters and Scouts should review badge requirements ahead of time to make sure each Scout is signed up for ability ap propriate merit badges and comes to camp with necessary materials.

We want Scouts to have an enjoyable time at camp and come away from the week with a feeling of accomplishment having earned merit badges towards which they have worked. The Workcoeman counselors encourage you to use your experience as a Scoutmaster to guide your unit towards a successful and fun week at camp!











# Merit Badge Time Schedule

*Merit badge instruction is held during morning periods and by special arrangement during Siesta and various other times.* 

Program Area	9:15	10:15	11:15	Siesta
Ecology/ Conservation	Oceanography Soil & Water Conservation	Fish & Wildlife Management	Forestry Nature	Astronomy (8pm) Bird Study Mammal Study
All meet at Henry Griffin Nature Lodge	Environmental Science (for Scouts 14+)	Geology Plant Science	Weather Fishing	Reptile & Amphibian Study Insect Study
		cience - Double Session age 13 and younger)		,
Scoutcraft	Camping	Orienteering	Camping	
All meet at the Sturge Shields	Pioneering	Geocaching	Pioneering	
Camp Craft Area	Orienteering	Wilderness Survival	Wilderness Survival	
Aquatics	Canoeing	Canoeing (Swimming for Tenderfoot's Compass	Rowing	Snorkling BSA
All meet at the	Swimming	Program only)	Swimming	
Waterfront	Kayaking	Small Boat Sailing -	Double Session	
	Lifesaving - Double Session Lifeguard BSA - Must attend all 3 periods as well as additional time			
Shooting Sports All meet at the	Rifle Shooting	Rifle Shooting	Shotgun Shooting	
Shooting Ranges	Archery	Archery	Archery (weeks 2, 3, 4, 5 only)	
Field Sports	Athletics	Athletics	Personal Fitness	
All meet at the Activities Field	Personal Fitness	Sports	Sports	
Handicraft	Leatherwork	Basketry	Leatherwork	Art Indian Lore
All meet at the Chapel	Woodcarving	Woodcarving	Metalwork	Space Exploration
Others		Climbing First Aid Double Session	Climbing Scouting Heritage	Project COPE M-Th 2:00-4:00
		10:15-12:00 (Meets in the Dining Hall)	ment limitetione An	

All merit badge times are subject to change due to staff and equipment limitations. Any changes will be disclosed at the leader orientation meetings and will be posted on the website. For up-to-date information, contact Program Director: Tom Leisten at tleisten@campworkcoeman.org

# Merit Badge Info Guide

The following information suggests difficulty levels appropriate for a Scout's experience at camp. Prerequisites are requirements that **cannot** be met st camp. *Please see the Camp Workcoeman website for up-to-date prerequisite Information.* (E) Indicates an Eagle required merit Badge.

E	cology and Conservation		
Environmental Science (E)	Times: 9:15 – 10:00 – Scouts 14+ years 9:15 – 11:00 – Scouts less than 13 years Location: Henry Griffin Nature Center Prerequisites: None Recommended for 3rd year campers or older		
Astronomy	Times: 8:00 – 8:45 pm and other times for observations Location: Henry Griffin Nature Center Prerequisites: None Recommended for 3rd year campers or older. Please remember that Scouts must complete a three hour observation lasting from 9pm-12am on one night. Observations and other requirements also depend upon the weather.		
Bird Study	Times: By appointment during Siesta Location: Henry Griffin Nature Center Prerequisites: None Recommended for 3rd year campers or older		
Fish and Wildlife Management	Times: 10:15 – 11:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 2nd year campers or older		
Fishing	Times: 11:15-12:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 2nd year campers or older		
Forestry	Times: 11:15 – 12:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 2nd year campers or older		

Geology	Times: 10:15 – 11:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 2nd year campers or older
Insect Study	Times: By appointment during Siesta Location: Henry Griffin Nature Center Prerequisites: None Recommended for 3rd year campers or older
Mammal Study	Times: By appointment during Siesta Location: Henry Griffin Nature Center Prerequisites: None Recommended for all Scouts
Nature	Times: 11:15 – 12:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for all Scouts
Oceanography	Times: 9:15 – 10:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 3rd year campers or older
Plant Science	Times: 10:15 – 11:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 3rd year campers or older
Reptile & Amphibian Study	Times: By appointment during Siesta Location: Henry Griffin Nature Center Prerequisites: #8 Recommended for 3rd year campers or older
Soil & Water Conservation	Times: 9:15 – 10:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for 2nd year campers or older

Weather`				
Vealler	Times: 11:15 – 12:00 Location: Henry Griffin Nature Center Prerequisites: None Recommended for all Scouts			
	Scoutcraft			
Camping (E)	Times: 9:15 – 10:00, 11:15 – 12:00 Location: Sturge Shields Campcraft Area Prerequisites: #4b, #5e, #7b, #8d, #9a, #9b Recommended for 3rd year campers or older			
Geocaching	Times: 10:15 – 11:00 Location: Sturge Shields Campcraft Area Prerequisites: #7 Recommended to have completed Orienteering merit badge			
Orienteering	Times: 9:15 – 10:00 Location: Sturge Shields Campcraft Area Prerequisites: None Recommended for all Scouts			
Pioneering	Times: 9:15 – 10:00, 10:15 – 11:00 Location: Sturge Shields Campcraft Area Prerequisites: None Recommended for 2nd year campers or older			
Wilderness Survival	Times: 10:15 – 11:00, 11:15 – 12:00 Location: Sturge Shields Campcraft Area Prerequisites: #5 Recommended for 3rd year campers or older			
Aquatics				
Lifesaving (E)	Times: 9:15 – 11:00 Location: Waterfront Swimming Area Prerequisites: Successful completion of the BSA swimmer test Recommended for strong swimmers having already completed Swimming Merit Badge			
Swimming (E)	Times: 9:15 – 10:00, 11:15 – 12:00 (The 10:15 session is reserved for the Tenderfoot's Compss Program only) Location: Waterfront Swimming Area Prerequisites: Clothing appropriate for #4 Recommended for all Scouts			

Canoeing	Times: 9:15 – 10:00, 10:15 – 11:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Recommended for 3rd year campers or older		
Rowing	Times: 11:15 – 12:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Recommended for 2nd year campers or older		
Small Boat Sailing	Times: 10:15 – 12:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Recommended for 3rd year campers or older		
Kayking	Times: 9:15-10:00 Location: Waterfront Boating Area Prerequisites: Successful completion of the BSA swimmer test (Blue tag) Recommended for 3rd year campers or older. Class size limited to available craft.		
	Shooting Sports		
Archery	Times: 9:15 – 10:00, 10:15 – 11:00, 11:15 – 12:00 Location: Archery Range Prerequisites: None Recommended for 2nd year campers or older		
Rifle Shooting	Times: 9:15 – 10:00, 10:15 – 11:00 Location: Shooting Range Prerequisites: None Recommended for 3rd year campers or older		
Shotgun Shooting	Times: 11:15 – 12:00 Location: Shooting Range Prerequisites: Must be age 13		

Handicraft				
Basketry	Times: 10:15 – 11:00 Location: Handicraft Chapel Prerequisites: None Additional material costs at the Trading Post -\$11-\$22 depending on project kit Recommended for all Scouts			
Leatherwork	Times: 9:15 – 10:00, 11:15 - 12:00 Location: Handicraft Chapel Prerequisites: None Additional material costs at the Trading Post (\$4-\$8 kit cost) Recommended for all Scouts			
Wood Carving	Times: 9:15 – 10:00, 10:15 – 11:00 Location: Handicraft Chapel Prerequisites: Totin' Chip Card Additional material costs at the Trading Post (about \$3 kit cost) Recommended for 2nd year campers and older			
Art	Times: By appointment during Siesta Location: Handicrafts Chapel Prerequisites: #4 Recommended for all Scouts			
Indian Lore	Times: By appointment during Siesta Location: Handicraft Chapel Prerequisites: None Recommended for 2nd year campers and older			
Metalwork	Times: 11:15 – 12:00 Location: Handicraft Chapel Prerequisites: None Additional material costs at the Trading Post (about \$15 kit cost) Recommended Scouts must be 13 years old			
Space Exploration	Times: By appointment during Siesta Location: Handicraft Chapel Prerequisites: None Additional material costs at the Trading Post (about \$11 kit cost) Recommended for 2nd year campers and older			

Field Sports			
Personal Fitness (E)	Times: 9:15 – 10:00, 11:15 – 12:00 Location: Sports Field Prerequisites: #1, #7, #8 Scouts must be prepared with proper footwear and clothing Recommended for 2nd year campers and older		
Athletics	Times: 9:15 – 10:00, 10:15 - 11:00 Location: Sports Field Prerequisites: #3, #5 Scouts must be prepared with proper footwear and clothing Recommended for all Scouts		
Sports	Times: 10:15 – 11:00, 11:15 – 12:00 Location: Sports Field Prerequisites: #4, #5 Scouts must be prepared with proper footwear and clothing Recommended for all Scouts		
	Others		
First Aid (E)	Times: 10:15-12:00 Location: Dining Hall Prerequisites: #2d Recommended for 3rd year campers and older		
Climbing	Times: 10:15 – 11:00, 11:15-12:00 Location: Climbing Tower on Sports Field Prerequisites: None Scouts must be at least 13 years of age		
Scouting Heritage	Times: 11:15-12:00 Location: Parade Ground Pavilion Prerequisites: #4, #6 Recommended for 2nd year campers or older		
Scuba Diving	A PADI scuba certification course is scheduled for week 3 and requires a special fee. This program includes comple- tion of Scuba Diving merit badge. Additional information is available at campworkcoeman.org		
	WORKCOEMAN		

Achievement Awards & Recognitions				
BSA Lifeguard	This aquatics certification is available to both Scouts and leaders. Candidates must spend 3 morning merit badge sessions and ad- ditional time in the afternoon. CPR certification is required and it is recommended to come to camp with this requirement completed. Participants must be at least 15 years old per BSA requirement and have strong swimming ability and watercraft proficency.			
Mile Swim & Snorkling BSA	These National Awards are available to Scouts and Scouters. Qualifications and actual times for practice and instruction will be announced at camp.			
Polar Bear Swimmer	Imagine waking from a restful night's sleep to "plunge" into beautiful West Hill Lake before reveille. Your troop is welcome every morning to do just that! You'll be surprised how many other Scouts and leaders will be there too! You'll receive a special Polar Bear patch if you attend 4 out of 5 days during the week!			
Paul Bunyan Woodsman Award	This award recognizes advanced axemanship and is offered by the Scoutcraft staff by appointment. Contact anyone in the Scoutcraft area to arrange a time.			
Iron Man Challenge	A great test of a Scouts strength and endurance is the Iron Man Challenge. Scouts must swim one mile, run 2 miles, and canoe 2 miles. The tests are conducted at various times during the week and a special patch is awarded at the Saturday Court of Honor to all "Iron Men!"			
CW GeoScouting Award	Learn about Camp Workcoeman's heritage through our <i>Historical Geocaching Program</i> . This multi-point course employs basic GPS skills and participation is open to Scouts and Scouters; please ask the Scoutcraft Staff for more information.			

# The Tenderfoot's Compass Program

#### -Introducing young Scouts to what Scouting is all about-



The Tenderfoot's Compass program is designed for first year and all young Scouts new to the summer camp experience. By participating in the program, Scouts are introduced to camping at Workcoeman, have the opportunity to learn cooperatively using the patrol method, learn about the history of Scouting, and can even complete Swimming Merit Badge.

#### **Program Highlights**

- Patrol based activities Show the Scouts what they have to look forward to in years ahead
- Cooperative patrol learning
- Scouts develop and reinforce skills with their friends • Scout skills instruction
  - learn how to be a true Boy Scout
- Swimming Merit Badge

Multiple counselors providing individualized instruction

Rank requirements

Skill development so Scouts can work towards Tenderfoot, 2<sup>nd</sup> Class, and 1<sup>st</sup> Class ranks

- Scouts will complete a 5 mile hike from 11am-2pm on Thursday  $_{\odot}$ 





# Scouts spending their week in Tenderfoot's Compass will meet for all three periods of the morning merit badge sessions. The program is divided into three portions:

- 9:15-10:00 Scouts learn about camp and essential skills necessary for rank advancement
- 10:15-11:00 Participants meet at the waterfront for Swimming Merit Badge this swimming class is only open to Scouts in the Tenderfoot's Compass program
- 11:15-12:00 Scouts meet in the program area for skill instruction and patrol competition

The patrol method is an integral component of Scouting. During the week, Scouts will be learning and practicing skills within patrols composed of Scouts of their own and other troops. The teamwork and cooperative spirit will be an experience that Scouts can bring back to their own troops.



All Scouts participating in the Tenderfoot's Compass Program will rceive a special patch!

Enroll your new Scouts into Tenderfoot's Compass. It will be an adventure that defines their Scouting experience for years!

# Program Area Highlights

**Waterfront....** The waterfront at Camp Workcoeman is the finest in the council! It has all the facilities for the best aquatic programs. The camp's fleet of boats and canoes includes many varieties of sail boats for beginners and experts. West Hill Pond is also a great place to try your hand at sailing and kayaking. The swimming opportunities are superb, offering a world of water fun and knowledge always under the utmost safety. Mile Swim, Snorkeling BSA, and Lifeguard BSA are among the special awards instructed by our trained aquatics staff.





**Ecology/Conservation....**Camp Workcoeman is the location of the Henry Griffin Nature Lodge. It is the center of the outdoor laboratory for all of it's programs, an excellent demonstration area and example of wilderness management. Many displays and activities let Scouts experience the need for nature and conservation. Come see all of the live exhibits in the Nature Lodge.

**Shooting and Field Sports....** This is the camp's center for fitness development. Activities are inter-troop, patrol and individually centered. Our basketball court is a real hit. Rifle shooting, shotgun shooting and archery are always popular activities. Muzzle loading rifle shooting is a great part of the Shawtown Wilderness Trek for older Scouts.





**Scoutcraft....** The Sturge Shields Scoutcraft area offers patrols and troops a wide variety of programs, each of which seeks to encourage self-reliance, resourcefulness to develop skill sets, and foster an appreciation of the outdoors, while having fun. The Scoutcraft Staff offers some unique awards such as the Paul Bunyan Award and specialized traiing for troop leaders such as Trek Safely. Scoutcraft encompasses the Stuge B. Shields Campcraft Area and the Scout Skills Area, both of which are located at the start of the Red Trail. The Scout Skills Area gives boys the opportunity to learn the skills that are at the core of the Scouting program. The Campcraft area provides many demonstrations which show Scouts the techniques of camping, ranging from hiking to advanced survival.

**Handicraft....**The Handicraft Area offers a choice of formal or informal programs for those Scouts who would like to try their hand at a specific craft. The Trading Post carries a large variety of craft supplies in addition to materials on hand in the Handicraft Pavilion. You are always welcome to bring your own supplies and finished work to show others.





**Climbing and Rappelling....** This 3 sided, 32' tall rock climbing wall is for Scouts who want to test their strength and ability. "The Wall" is located at the Activities Field where Scouts are shown the proper use of technical climbing equipment, including climbing harnesses, ropes and belay devices.

# Troop Activity Suggestions

The following is a list of fun program activities that your troop can consider when planning your afternoon and evening camp program. They are listed by program and are simply a list of suggestions. Please don't hesitate to ask for any assistance with any other programs not listed here.

#### WATERFRONT

Huck Finn Tube Ride (out of camp) \*additional charge Swimming Instruction Under Water Nature Hike Team Canoe Hike Water Polo Watermelon Polo Funyaking





#### SHOOTING SPORTS

Rifle Shoot Shotgun Shoot Target Archery NRA Marksmanship Program

#### **FIELD SPORTS**

Basketball Softball Volleyball Whiffle ball Soccer Earth Ball Ultimate Frisbee Capture the Flag

#### **CLIMBING & RAPPELLING**

Evenings 7:00-8:00 only

#### HANDICRAFT

(May require items available in the Trading Post)

Woodcarving & Whittling Leatherworking Troop Plaque Painting Neckerchief Slides Scout Staves



#### Scoutcraft

Advanced Pioneering Advanced Fire Tech **Basics of Splicing Box Oven Basics** Camp Stove Baking **Compass Challenge Course** Cooking Without Cookware **Dutch Oven Essentials Fundamentals of Foil** GeoScouting Sweat Lodge Leave No Trace Orientation Primitive Fire Building Rope Making **Basic Knots** Campfire Basics Campsite Selection **Compass Skills** Stove Safety Survival Techniques **Tomahawk Throw Turks Head Kerchief Slides** Water Treatment on the Trail Wok Cookery Menu Planning



Many Scoutcraft activities can be conducted in your troop's site. Arrangements for this can be made with the Scoutcraft Director

#### ECOLOGY/CONSERVATION

Underwater Nature Hike Edible Plant Hike and Bite Nature Trail Hike Conservation Projects Star Gazing Nature Games Night Hike Troop Fishing Island Ecology - Double session

# Project COPE



**Project COPE** is a national program of the Boy Scouts of America. COPE stands for "**Challenging Outdoor Personal Experience.**"

The program is comprised of group initiative games, trust events, low-course events, and high-course events. Some activities involve group challenge while others develop individual skills and agility. Participants climb, swing, balance, jump, rappel, and devise solutions to a variety of problems. Most participants achieve much more than they imagined they could.

As a non-competitive program, Project COPE permits every participant to achieve their personal best!

Group activities are ideal for enhancing the leadership and teamwork of Scout units. Activities challenging individuals can also be used to bolster self-esteem and promote personal growth.

Project COPE emphasizes eight major goals:

Communication	• Planning	• Teamwork	Problem Solving
Decision Making	• Leadership	• Trust	Self- Esteem

#### **Project COPE Schedule**

Monday thru Thursday from 2:00-4:00 pm.

Participants must be 13 years of age. It is highly recommended that participants be in a leadership position within their individual units.

Program Outline:

Monday- Initiative games that challenge communication, develop teamwork and trust Tuesday and Wednesday- Low-course elements Thursday- High-course elements



Open Climbs: 4:00 Monday & Wednesday

# Weekly Contests

**Camp Workcoeman Fishing Derby** - Each week a camp-wide fishing derby will be held. Scouts should have their fish measured at the waterfront. We encourage catch and release. The Scout that catches the biggest fish will be presented a prize.

**Sailing Regatta Race** - This will take place on beautiful West Hill Pond during each week of the camp season. Each troop is eligible to enter one (2 man) team on a first come, first serve basis. A special award will be presented at the Saturday Court of Honor to the winning skipper and first mate.



**Water Polo Tournament** - Held during the Wednesday Campwide Activities session, all troops are invited to assemble a team to compete in this action-packed competition.

**Shooting Tournaments** - Each week archery and rifle shooting tournaments are scheduled for all the camp "Sharp Shooters." Various times are scheduled throughout the week.

**Scavenger Hunt-** You never know what you can find at Camp Workcoeman! The hunt runs all week and is coordinated by the Nature Lodge. A special ribbon is presented to the winner.

#### Become a Workcoeman CLASS "A" TROOP!

This is a weeklong opportunity for all troops to work toward earning Class "A" status. Being recognized as a Workcoeman Class "A" Troop is a mark of full participation in nearly all camp programs from those listed below. All troops completing the requirements will earn this distinction and will be listed on a special "Class A Honor Board". Troops will also be recognized at the Court of Honor where they will receive a ribbon and plaque and each Scout receives a shoulder patch.

During the week, any troop that meets a minimum standard of points in various camp-wide activities will have the distinction of being named a Camp Workcoeman Class "A" Troop

Those camp wide activities are as follows:

- 1. Daily Campsite Visitation results
- 2. Flag Ceremony Appearance
- 3. Veteran Camper Awards
- 4. Nature Scavenger Hunt
- 5. Camp-wide Game
- 6. Program Area Challenges
- 7. Patrol Competition
- 8. Religious Service Attendance

#### Order of the Arrow...

OA members are encouraged to bring their sashes with them to camp and wear them on OA day. An OA service project will be conducted and all members are asked to participate. This can be used for credit on the Veteran Camper Award. Brotherhood Ceremonies will also be conducted some weeks for those Ordeal members wishing to advance their OA membership. A special crackerbarrell is planned for Order of the Arrow members on Wednesday at 9 PM in the campfire circle. This is a great time to share lodge and chapter customs or otherwise socialize with OA members.



CLASS



# 2013 Program Theme

# High Adventures in Scouting While Sailing the Seven Seas!



Avast ye land lubbers, there are pirates descending upon Camp Workcoeman!!! Some scurvy sea dogs have docked on the shores of West Hill Pond and set up camp for the summer. Your week at camp will be marked with experiences and challenges that strengthen the teamwork between your Scouts and develop their confidence and skills as they compete and overcome trials and treasure hunts.

Each campsite will be designated a ship or island that will serve as your representation amongst the "pirate council." Scouts will put their skills and determination to the test with a variety of games and activities that unite them on their weeklong adventure and treasure hunt.

There will be songs, skits, games and competitions! You can decorate your campsite, exploring the history and uniting your Scouts as a ship crew that will reign supreme over the seas. Stay tuned for more information as the summer nears!





# What to Bring to Camp

#### CLOTHING AND BEDDING

complete Class A Scout uniform comfortable hiking shoes extra shorts or pants and shirts daily change of underwear daily change of socks sleeping bag or 3 warm blankets handkerchiefs swim suit rain suit pajamas sweater and/or jacket sneakers pillow sheet or mattress cover

#### PERSONAL EQUIPMENT

tooth brush and paste hand towels beach towels wash cloth comb, brush, mirror soap and shampoo water bottle

#### TROOP EQUIPMENT

woods tools US and troop flags cooking items for the Wednesday campsite dinner

#### NOT TO FORGET!

flashlight with extra batteries Scout Handbook merit badge pamphlets pen, pencil, pad, money

#### OPTIONAL

camera insect repellent (non-aerosol) mess kit fishing tackle sewing kit

**PLEASE LEAVE HOME:** sheath knives, SWAT knives, iPods, radios, tvs, cell phones, and any clothing with inappropriate messages or images.

Troop leaders are encouraged to keep spending money, cameras and other valuables locked and secured while at camp.

## Special Programs and Events

#### "The Spirit Stick"

The Spirit Stick is awarded every evening to the troop that shows the most spirit in camp. Winners of the Spirit Stick earn a right and a responsibility for the troop. The "right" is to be the first troop dismissed out of the dining hall after meals. The "responsibility" is that the troop must affix a small totem to the Spirit Stick which indicates they earned the stick for the day.

#### Shawtown Wilderness Trek

A challenging opportunity for older Scouts. It all happens in the back woods of Camp Workcoeman where Scouts will complete special tasks that test their skills in survival, pioneering and teamwork. The trek leads to the Shawtown Wilderness Area where all will spend the night learning about the Shawtown folklore. While there, Scouts will also try their hand at muzzle loading rifles. All Scouts who successfully complete the program will be awarded a special Wilderness Trek patch reserved only for them. Scouts depart Wednesday after lunch and return Thursday before Polar Bear swim.

#### **Discover Scuba**

Camp Workcoeman is entering new waters. Every Wednesday PADI certified instructors from Enfield SCUBA will come to camp and offer a full Discover Scuba course. The weekly experience is open to Scouts age 13 and over. Leaders are also welcome to participate. This programand requires an extra fee of \$50 per-participant.

There is a minimum of four prticipants required for the program to run. Register with the Program Director PRIOR TO YOUR WEEK AT CAMP to reserve your spot.



Wednesday 2 pm.

#### Huck Finn Tube Ride

Your troop can arrange for a tubing trip down the Farmington River through Satan's Kingdom; a great way to spend a hot summer afternoon! Reservations must be made two weeks in advance by contacting the Program Director. Transportation to and from the river is up to the troop. An additional fee and a completed parental permission form is required for all youth participants. This form can be obtained by going to the following web site - www.farmingtonrivertubing.com. As this is considered an individual troop activity, a Tour Permit must be submitted. This can be done at the Camp Office.

#### Farmington River Kayak Trip

This trip on the Farmington River is a fun activity, especially for those working on Kayaking BSA. It's a great way to use your kayaking skills. Scouts must be 13 years old and a blue tag swimmer. Scouts depart Thursday after lunch and return prior to dinner.

#### Buckskin Tomahawk Throw

Directly from Shawtown; this fun activity tests your ability to learn a special buckskin skill. This activity is offered by the Scoutcraft Staff during troop activity periods and during the 4 o'clock free period.

# This Page "FOR LEADERS ONLY"

#### "Lou's Lounge"

This is a special place for leaders to enjoy a break from all of the action. It is located in the conference room area below the dining hall. The newspaper is delivered daily. Leaders are also welcome to relax and put your feet up or just use the rest rooms. Occasionally a "snoring contest" occurs! This special place is off limits to Scouts.

**WiFi Internet Service** is available as a courtesy for all leaders. The signal is available anywhere around the parade ground area. "Leaders Only!" Please request the password at the camp office.

#### Leader's Roundtables

Held twice during the week, at 8:00 PM on Monday night in "Lou's Lounge" and Thursday at 10:30 AM at a location to be announced. This open forum is an opportunity for troop leaders and key staff to gather and answer questions, solve problems, and discuss concerns as well as sharing your suggestions and camping experiences.

# Activites & Awards for Leaders

Scoutmasters should have fun too!

#### "Camp Workcoeman Rusty Man" -

A great opportunity for leaders who would like to earn the *Iron Man Award* but can't because time has began to make the iron "rust." This event is designed especially for them. The leaders must complete a 1/2 mile run, 1/4 mile swim, and a 1/2 mile canoe, to be dubbed a *"Camp Workcoeman Rusty Man."* 

#### Scoutmaster Shoot-Off / Horseshoe Competition

These events are held during the Friday Camp-Wide Game and related activities. Leaders can demonstrate their ability in a rifle and archery shoot-off competition. Another leader event offered at this time is a horseshoe tournament. Special presentations will be made during the Saturday morning Court-of-Honor.

#### CAST IRON CHEF

Try your hand at this Scoutmaster Dessert Cook-off! This competition is held on Wednesday during the campsite dinner program. Your dish will be judged on creativity, taste and originality by a panel of staff dessert experts! The winning dish will be announced at the Saturday Court of Honor with the winning chef receiving a special prize.

#### Scoutmaster Merit Badge -

Any leader can earn the Scoutmaster Merit Badge patch by completing the following requirements:

- Assist with 3 free swims throughout the week.
- Participate in 3 polar bear swims as a swimmer or lifeguard
- Help out in a program area at least 2 days
- Participate in one of two Scoutmaster competitions: the Scoutmaster Shoot-off or the Scoutmaster Horseshoe Competition
- Explain in 50 word or less what "Scout Spirit" means to you
- Read Grace at 1 meal

If you have previously earned the SM Merit Badge patch, you can complete additional requirements for a second, third, fourth and beyond. You will be presented a rocker that can be placed around your SM Merit Badge Patch.



# Scout Leader Training Sessions

A series of leader training opportunities will again be offered this summer. We invite any of your troop leaders who are not in camp to attend these sessions. Pocket certificates will be presented to all that complete these sessions.

#### Training Opportunities for BSA Aquatics Supervisor......

#### Swimming & Water Rescue

This national program provides leaders with information and in-the-water skills to prevent, recognize, and respond to swimming emergencies during unit swimming activities. This training will replace Safe Swim

Defense as the certification required on the Unit Tour Permit. Participants must be at least 16 years old and must be a blue swimmer. *Monday, Tuesday and Wednesday at 11:15 (must attend all days)* 



#### Paddle Craft Safety

This is the companion course that expands on Safety Afloat training to include the basic skills and knowledge needed for a unit leader to supervise most float trips using canoes. This training will replace Safety Afloat as the certification required on the Unit Tour Permit. Development of personal canoeing skills is emphasized. Those taking the course must be 16 years old and be able to pass the BSA Swimmer test. *Monday, Tuesday and Wednesday at 3:15* 

Both Swimming & Water Rescue and Paddle Craft Safety are required for certification as BSA Aquatics Supervisor.



#### "Trek Safely"

Learn the proper planning and safety procedures for conducting a trek expedition. With the increase in troop treks, the BSA has developed this training to ensure that your Scouts will get the most out of this great program.

This training can be arranged by request in the Sturge Shields Campcraft Area



#### "Leave No Trace"

Leave No Trace is dedicated to promoting and inspiring responsible outdoor behavior through education research partnerships. Leave No Trace reminds us to respect the rights of other users of the outdoors as well as future generations. Appreciation of our natural environment and knowledge of the interrelationships of nature bolster our respect and reverence towards the environment and nature. An introductory discussion will occur during Trek Safely Training or request a presentation for your unit. This training can be arranged by request in the Sturge Shields Campcraft Area

**IOLS - Introduction to Outdoor Leader Skills** 

This training provides scouters with the basic camping abilities needed to manage a boy – led program. Please review the course schedule on the next following pages to ensure that you can provide the time necessary to participate while still fulfilling your units needs.

# Interested paticipants MUST register in advance with the program director. Use the Special Activity Sign-up Form found in this guide.

A minimum number of participants is necessary for the course to be conducted.



# Introduction to Outdoor Leader Skills

# **Training Schedule**

	Monday	Tuesday	Wednesday	Thursday	Friday	
9:00	Troop Responsibilities	map and	First Aid	Wood Tools	Compass Challenge	
9:30	Flag Etiquette	Compass			Program	
10:00		First Aid	Hiking and	Fire Building	Planning	
10:30	Rope Work		Backpacking	Ŭ	First Aid	
11:00		Plant	Animal	Cooking	Leave No	
11:30	Program Planning	Identification	Identification		Trace	



Training sessions will be held in the Scoutcraft Area beginning at 9:00 AM each day, with the exception of Monday. On Monday, training will begin at 9:30 AM, to allow scouters to ensure that their scouts arrive at the appropriate merit badge sessions on time. ADVANCED REGISTRATION IS REQUIRED FOR IOLS TRAINING. IOLS TRAINING SES-SIONS ARE ONLY SCHEDULED WITH ADVANCE REGISTRATION. A registration form can be found in the Forms section of this guide.

In addition to the times listed above, scouters participating in the training program will be required to attend the following sessions:

- An informal meeting on Sunday, during the Orientation Rotation
- An outpost trek, which will leave from the Scoutcraft Area at 9:00 PM on Tuesday
- A meal, prepared in the training area during Lunch on Thursday
- An Interfaith Worship Service
- Participation in the campfire program

Attendance at all sessions is necessary to complete Introduction to Outdoor Leader Skills Please use this information to plan a schedule for your campsite.



#### Veteran Camper Award Camp Workcoeman, Connecticut Rivers Council, BSA

Camp Workcoeman, Connecticut Rivers Council, BSA \*Each Scout Responsible For Securing Staff Signatures\* \*COMPLETED SHEETS DUE AT CAMP OFFICE BY 2 PM, FRIDAY\*



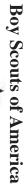
Scout:	Troop:	Camp Site:
	1st Week - Hiker	
Have completed at least 10		1st Class Ranks SM:
•	a red tag swimmer Aquatic Staft	
•	•	Project Director:
	member of your troop and patrol	-
	2nd Week - Camper	r
Complete at least 20 re	equirements for TF, 2nd and/or 1st	t Class Ranks SM:
Classify a	is a blue tag swimmer <b>Aquatic St</b>	aff:
*Complete 3-hours in car	mp service/conservation projects	Project Director:
Be an acti	ve member of troop and patrol SN	И:
	3rd Week - Pioneer	
Complete the 1s	t Class Rank (up to Board of Rev	iew) <b>SM:</b>
**Earn Swimming and	d 1 other Aquatic merit badge <b>Aq</b>	uatic Staff:
*Complete 5-hours in a ca	mp service/conservation projects	Project Director:
Hold a lea	dership position during camp <b>SM</b>	:
	4th Week - Frontiersm	nan
Earn Cooking, Carr	nping, and 3 other camp Merit Bad	dges SM:
**Earn Swimming	and 2 other Aquatic Merit Badges	s <b>SM</b> :
*Complete 8-hours in can	np service/conservation projects	Project Director:
•	ne older boy activity in camp Prog Shawtown, COPE, Kayak BSA)	gram Director:
Con	5th Week- Indian Chi _ nplete the Star Scout Rank SM:	
Assist staff with instruction	o for 5 Merit Badge sessions Pr	ogram Director:
Demonstrate satisfactor	y leadership during a troop or pat	rol camp project SM:
•	one in-camp training course <b>Staff</b> e, Safe Swim/Safety Afloat, Trek Safety,	
3 <sup>rd</sup> week: Earn Sports MI	•	nts for third and fourth week camper: orts Merit Badge <b>SM</b> :

7:00 8:00	3:15	2:15	11:15	10:15	9:15	All Periods 45 min	Workcoer
Camp Orientation MB Sign-up Opening Campfire	SM Meeting 4 p.m. (in the Dining Hall)	Check-In: Health Check Swim Test	12:00	Staff Meeting	Time Off For Staff	Sunday	Workcoeman Scout Reservation
Scoutmaster Roundtable						Monday	servation
			Merit I	Merit I	Merit H	Tuesday	
Campwide Activities Night			Merit Badge Instruction	Merit Badge Instruction Scoutma Roundtb	Merit Badge Instruction	Wednesday	Program Schedule
			ıction	<b>Iction</b> Scoutmaster Roundtble 10:30	iction	Thursday	Schedule
7:00 PM Camp wide Campfire	Game Scoutmaster Shoot-Off	Camp- wide				Friday	
	a l		Bar-B-Q 12:00 Noon	Honor 11:00 AM	Skill Mill Campwide	Saturday	B C
Open Climbing Wall (Mon & Wed only) Flag Retreat 5:4 Taps 9:3	4:00 Daily General Swim & Boating Open Rifle & Archery Sh Tomahawk Throw (Mon-Fr	COPE MonThur. 2:00-4:00	Health Corp, Campsite Clean-up 8:30 Siesta 1.15-2.0	Lunch Dinner Waiters:	Reveille Morning Colors Breakfast	Set	Boy Scouts of America Troop # Campsite
ng Wall <sup>Wed only</sup> ) 5:45 9:30	4:00 Daily General Swim & Boating Open Rifle & Archery Shoot Tomahawk Throw (Mon-Fri.)	hur. 2:00-4:00	an-up 8:30	12:30 6:00 7:45, 12:15		Set Times	America

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# Weekly Program & Training Schedule Use this as a guide to develop your troop's week at camp.





	8:00	7:00	3:15	2:15	11:15	10:15	9:15	All Periods 45 min
	• Opening Campfire	• Camp Orientation • MB Sign-up	SM Meeting 4 p.m. (in the Dining Hall)	Check-In: Health Check Swim Test		Staff Meeting 12:30	Time Off For Staff	Sunday
	8:00 SM Roundtable in Lou's Lounge		3:15 Paddle Craft Monday, Tuesday & Wednesday		11:15- Aquatic Supervisor: Water Rescue Siesta M/W/Th : Snorkling BSA			Monday
				Troop Photos begin at noon	Merit B	Merit B	Merit B	Tuesday
9:00 PM OA Gathering	7:00 PM Water Polo & Archery Shoot-out	Campwide Activities & Sports Night	3:00 PM Food Pick up Cook Dinner in Campsite	Siesta: • Iron Man Canoe • Shawtown Wildeness Trek (departs after lunch)	Merit Badge Instruction	Merit Badge Instruction	Merit Badge Instruction	Wednesday
Survival Overnight	9:00 PM Camping MB & Wildrness		Saming Kegatta	Farmington River Kayak Trip & Siesta:	<b>ction</b> 11 AM-2 PM: 5 Mile Hike	10:30 AM Scoutmaster Roundtable Ction	6:30 AM Iron Man Run C <b>tion</b>	Thursday
đ	Campfire	7:00 PM Religious Service Camp Wide	Shoot-Off & Horseshoe Tournament	Campwide Game				Friday
					12:00 Noon Family Bar-B-Q	11:00 Camp- wide Court of Honor	9:15 Skill Mill	Saturday
	Taps	Open Climbing Wall (Mon & Wed only) Retreat 5.	4:00 Daily General Swim & Boating Open Rifle & Archery Sho Tomahawk Throw (Mon-Fri.)	Siesta 1:15 -2:00 COPE MonThur. 2:00-4:00	Corp.	Luncn Dinner Waiters:	Reveille Morning Colors Breakfast	Set ]
	9:30	ng Wall Ved only) גיעק	4:00 Daily General Swim & Boating Open Rifle & Archery Shoot Tomahawk Throw (Mon-Fri.)	1:15 -2:00 nur. 2:00-4:00	and 5:45 an-up 8:30	6:00 7:45 12:15		Set Times

# **Camp Related Forms**



- Summer Camp Prep Form
- Special Activity Sign-up Form
- Merit Badge Sign-up Form
- Bar-B-Que Sign-up Form
- Medical Form
- Medication Administration Form
- Medical Screening Questionnaire
- Off Camp Activity Permission Form
- Picture & Name Badge Order Form
- Camper Release Form
- Scouter Resource Form
- CIT Application
- Staff Application

# Summer Camp Prep Form



Use this form to prepare for your week at summer

Send the following items at least 3 weeks prior to your week of camp.					
	Medical Forms - and related Medication Authorization Forms (Send copies of Medical Forms as they are not returned)				
	Troop Activity Sign-up Form				
	Merit Badge Sign-up Form				
	Troop Roster				
	Adult Resource Form				
	Troop Leader Name Tag Order Form				
	Special Activity Form				

Additional items requiring payment at camp:			
Saturday Barbecue	# of Youth age 10 and under x \$5.00 =		
	# of Adults x \$8.00 =		
Troop Photographs	# of Photos x \$10.00 =		
We strongly sugge	st that you bring at least 3 troop checks to cover the costs at camp.		

#### **Contact Information**

#### **Camp Workcoeman**

169 Camp Workcoeman Road New Hartford, CT 06057 Office-860-379-2207 Fax- 860-379-1311 For information regarding Camp Administration, Programs, Schedules contact:

Lou Seiser, Camp Director 860-806-0751 Iseiser@campworkcoeman.org

#### **Connecticut Rivers Council, BSA**

60 Darlin Street East Hartford, CT 06128 For information regarding payments & reservations contact: Kelly Dolnack, Executive Secretary 860-913-2752 kelly.dolnack@scouting.org Bob Steele, Support Services Director 860-913-2750 rgsteele@bsamail.org

# Pre-Camp Merit Badge Sign-up Form

Troop\_\_\_\_\_ Campsite\_\_\_\_\_

Scout's Name	9:15	10:15	11:15	Siesta

Duplicate as needed Mail, e-mail or fax three weeks prior to your week at camp! CAMP FAX NUMBER: 860-379-1311. You can also register online.

#### Camp Workcoeman Bar-B-Que Sign-up Sheet

Troop #	Campsite	Camp L	eader	
#	_Scouts & Leaders attending (no Cl	harge)		
#	_ Family members 11 years and olde	er @ \$8.00 each		\$
#	_ Family members 10 years and you	nger @ \$5.00 each		\$
#	_ Total Attending Bar-B-Que		Tatal	¢
#	Scouts & Leaders departing early			\$
Please m	ake all checks payable to CT RIVER	S COUNCIL		
Tuesday.	ave all Bar-B-Q reservations submitt Tickets will be issued for all Scouts hat the number attending above is a	, Leaders and Guest	-	
Cash	Check	Received by		
This part	returned to Troop Leader Campsite			
	der			
#	_Scouts & Leaders attending (no ch	narge)		
#	_ Family members 11 years and olde	er @ \$8.00 each		\$
#	_ Family members 10 years and you	nger @ \$5.00 each		\$
#	Total Attending Bar-B-Que			
#	_Scouts & Leaders departing early		Iotal	\$
Cash	Check	Received by		

# **Special Activity Sign-up Form**

the list is possible. Please indicate if participant is a Scout or adult. for each activity. Please submit this form along with your Merit Badge Sign-up Form and troop activity requests. Additions or changes to Please list the names of Scouts and leaders that would like to participate in the programs listed below. This will enable adequate planning

		Project COPE Must beat least 13 years old

<b>/lust</b>
River Kayaking Trip
iver Kay
r K /ear
ayak s old &
yakin(
ling
⊖tag
rik
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her

		-	

					<b>DISCOVET SCUBA</b> Must be 13 years old & Additional fee
--	--	--	--	--	--

							Must be at least 15 years old	BSA Lifeguard
--	--	--	--	--	--	--	-------------------------------	---------------

IOLS Training Pre-Registration Required
--

Annual BSA Health and Medical Record Part A General Information		necuru	High-adventure base participants: Expedition/crew No.: or staff position:					
							and the second	
		No. (optional; may be required by me						
Health/a	accident	t insurance company		Policy	No			
	ATTAC	H A PHOTOCOPY OF BOTH SI	DES OF INSU	RANCE CARD. IF FAMILY HAS	NO MEDICA	L INS	URANCE, STATE "NO	
		gency, notify:						
		3		Belationship				
					Orlinha			
Alternat	e conta	ct		Alternate	's phone			
IEALTH	HISTOR	Y						
Are you	now, or	have you ever been treated for a	any of the follo	wing:		AI	ergies or Reaction to	
Yes	No	Condition		Explain		cation		
		Asthma Last attack:		- chiang	Each	Plant	s, or Insect Bites	
		Diabetes Last HbA1c:				, ridiit	s, or model biles	
Hypertension (high blood press         Heart disease (e.g., CHF, CAD,         Stroke/TIA         Lung/respiratory disease         Ear/sinus problems         Muscular/skeletal condition         Menstrual problems (women o         Psychiatric/psychological and emotional difficulties         Behavioral disorders (e.g., ADI ADHD, Asperger syndrome, autor)			ure)					
				The f	allowing	Immunizations: g are recommended by t		
						nunization is required a		
						eceived within the last		
				had c	lisease,	put "D" and the year. If		
				check	check the box and the year receive			
		only)		Yes	No	Date		
		niy)				Tetanus		
						Pertussis		
		D,				Diphtheria		
						Measles		
		Bleeding disorders					Mumps	
		Fainting spells					Rubella	
		Thyroid disease Kidney disease					Polio	
		Sickle cell disease					Chicken pox	
_		Seizures Last seizure:		2.5 K			Hepatitis A Hepatitis B	
		Sleep disorders (e.g., sleep ap	nea) Use	e CPAP: Yes 🗆 No 🗆			Influenza	
		Abdominal/digestive problems					Other (i.e., HIB)	
Surgery Serious injury						n to immunizations cla		
Other					rm requ			
his par	medica t of the	ations currently used. (If addit e health form.) Inhalers and E occasional or emergency use	piPen inform		(For as w	more in ell as ti	nformation about imm he immunization exem ng Safely on Scouting.	
Modic	ation		Mediantian		Modia	ation		
A CONTRACTOR OF		<ul> <li>Source and a base</li> </ul>			1			
Approximate date started			Strength Frequency Approximate date started					
			medication					
			1. Constanting					
		-			The second se		-	
		Frequency	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Frequency	and the second sec		Frequency	
Approx		date started	Approximat	e date started	_ Appro>		date started	
		edication		ason for medication				

Emergency contact No.: \_

Administration of the above medications is approved by (if required by your state): \_

Parent/guardian signature and/or MD/DO, NP, or P.

#### Part B

#### INFORMED CONSENT AND HOLD HARMLESS/RELEASE AGREEMENT

High-adventure base participants: Expedition/crew No.: \_\_\_\_\_\_ or staff position: \_\_\_\_\_\_

I understand that participation in Scouting activities involves a certain degree of risk and can be physically, mentally, and emotionally demanding. I also understand that participation in these activities is entirely voluntary and requires participants to abide by applicable rules and standards of conduct.

In case of an emergency involving me or my child, I understand that every effort will be made to contact the individual listed as the emergency contact person. In the event that this person cannot be reached, permission is hereby given to the medical provider selected by the adult leader in charge to secure proper treatment, including hospitalization, anesthesia, surgery, or injections of medication for me or my child. Medical providers are authorized to disclose protected health information to the adult in charge, camp medical staff, camp management, and/or any physician or health care provider involved in providing medical care to the participant. Protected Health Information/Confidential Health Information (PHI/CHI) under the Standards for Privacy of Individually Identifiable Health Information, 45 C.F.R. §§160.103, 164.501, etc. seq., as amended from time to time, includes examination findings, test results, and treatment provided for purposes of medical evaluation of the participant, follow-up and communication with the participant's ability to continue in the program activities.

I have carefully considered the risk involved and give consent for myself and/or my child to participate in these activities. I approve the sharing of the information on this form with BSA volunteers and professionals who need to know of medical situations that might require special consideration for the safe conducting of Scouting activities.

I release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all claims or liability arising out of this participation.

□ Without restrictions.

□ With special considerations or restrictions (list) \_

#### TALENT RELEASE AGREEMENT

I hereby assign and grant to the local council and the Boy Scouts of America the right and permission to use and publish the photographs/ film/videotapes/electronic representations and/or sound recordings made of me or my child at all Scouting activities, and I hereby release the Boy Scouts of America, the local council, the activity coordinators, and all employees, volunteers, related parties, or other organizations associated with the activity from any and all liability from such use and publication.

I hereby authorize the reproduction, sale, copyright, exhibit, broadcast, electronic storage, and/or distribution of said photographs/ film/videotapes/electronic representations and/or sound recordings without limitation at the discretion of the Boy Scouts of America, and I specifically waive any right to any compensation I may have for any of the foregoing.

□ Yes □ No

#### ADULTS AUTHORIZED TO TAKE YOUTH TO AND FROM EVENTS:

You must designate at least one adult. Please include a telephone number.

1. Name	Telephone
2. Name	Telephone
3. Name	Telephone
Adults NOT authorized to take youth to and from events:	
1. Name	
2. Name	
3. Name	

I understand that, if any information I/we have provided is found to be inaccurate, it may limit and/or eliminate the opportunity for participation in any event or activity.

If I am participating at Philmont, Philmont Training Center, Northern Tier, or Florida Sea Base: I have also read and understand the risk advisories explained in Part D, *including height and weight requirements and restrictions*, and understand that the participant will not be allowed to participate in applicable high-adventure programs if those requirements are not met. The participant has permission to engage in all high-adventure activities described, except as specifically noted by me or the health-care provider.

Part B	Full name:	DOB:	680-00 2011 Printing Bey 2/201
This Annua	I Health and Medical Record is valid for 12 cal	endar months.	
Second pare	ent/guardian signature	(if required; for example, CA)	
0		(if participant is under the age of 18)	
Parent/guard	dian's signature	Date	
Participant's	signature	Date	
Participant's	name		

High-adventure base participants: Expedition/crew No.:

or staff position:

#### Part C

TO THE EXAMINING HEALTH-CARE PROVIDER (Certified and licensed physicians [MD, DO], nurse practitioners, and physician's assistants) You are being asked to certify that this individual has no contraindication for participation in a Scouting experience. For individuals who will be attending a high-adventure program at one of the national high-adventure bases, please refer to Part D for additional information.

(Part D was made available to me. Yes No)

#### PHYSICAL EXAMINATION

Height (inches)	Weight (pounds)	Maximum weight for height	Meets height/weight limits 🗆 Yes 🗆 No
Blood pressure	Pulse	Percent body fat (optional)	

If you exceed the maximum weight for height as explained on this page and your planned high-adventure activity will take you more than 30 minutes away from an emergency vehicle-accessible roadway, you will not be allowed to participate. At the discretion of the medical advisors of the event and/or camp, participation of an individual exceeding the maximum weight for height may be allowed if the body fat percentage measured by the health-care provider is determined to be 20 percent or less for a female or 15 percent or less for a male. (Philmont requires a water-displacement test to be used for this determination.) Please call the event leader and/or camp if you have any questions. Enforcing the height/weight guidelines is strongly encouraged for all other events.

Normal	Abnormal	Explain Any Abnormalities	Range of Mobility	Normal	Abnormal	Explain Any Abnormalities
			Knees (both)			
			Ankles (both)			
			Spine			
				· · · · · · · · · · · · · · · · · · ·		
			Other	Yes	No	
			Contacts			
			Dentures			
			Braces			
			Inguinal hernia			Explain
			Medical equipment (i.e., CPAP, oxygen)			
	Normal	Normal Abnormal	Normal     Abnormal     Explain Any Abnormalities	Image: Contracts     Knees (both)       Image: Contacts     Other       Image: Contacts     Dentures       Image: Contacts     Braces       Image: Contacts     Image: Contacts       Image: Contacts     Dentures       Image: Contacts     Image: Contacts       Image: Contacts     Image: Contacts	Knees (both)       Ankles (both)       Ankles (both)       Spine       Spine	Image: marked set of the se

Allergies (to what agent, type of reaction, treatment):

Restrictions (if none, so state)

Recommended Weight (lbs)	Allowable Exception	Maximum Acceptance
97-138	139-166	166
101-143	144-172	172
104-148	149-178	178
107-152	153-183	183
111-157	158-189	189
114-162	163-195	195
118-167	168-201	201
121-172	173-207	207
125-178	179-214	214
129-185	186-220 189-226 195-233	220
132-188		226
136-194		233
140-199	200-239	239
144-205	206-246	246
148-210	211-252	252
152-216	217-260	260
156-222	223-267	267
160-228	229-274	274
164-234	235-281	281
170-240	241-295	295
ased on the revised Dietar ulture and the Dept. of Hea		
HIS BOX	Data	
	Date	
	Date	
	D	

uii name:

#### CONNECTICUT RIVERS COUNCIL

Last Name:	First Name:	□ Staff	□ Leader	□ Camper	
Campsite:	Pack Troop Crew #	Dates Attending:			

#### Part D

#### Connecticut Rivers Council Addendum to Annual BSA Health and Medical Records

This addendum to the Annual BSA Health and Medical Records is for youths and adults who are participating in a CRC camp program. This is required to meet Connecticut Department of Public Health requirements. Please read and sign the form at the bottom of the page.

## If you disagree with any statements here, please cross out that section and initial it. Explain your wishes in the comment section, attaching an additional sheet if necessary.

- This medical form is correct so far as I know, and the person named in Part A has permission to participate in all camp activities except as noted on the form by me or by the doctor in Part C.
- I hereby request that the camp's Health Officer administer the prescription and/or over-thecounter medication(s) ordered by my child's doctor/dentist. I understand that I must supply the camp with the prescribed medication in the original container as dispensed and properly labeled by a doctor or a pharmacist and will provide no more than is appropriate for my child's camp stay. I understand that this medication will be destroyed if not picked up within one week after my child leaves camp.
- I also give permission for my child to participate in trips sponsored by the camp and approved by the adult/unit leader in charge. Examples of these trips are whitewater merit badge, orienteering merit badges or trips for rock climbing or mountain biking.
- I give my permission for the Camp Health Officer to administer over-the-counter medications as directed for conditions as directed by the Camp Physician. Over-the-counter medications may include WOUNDS: Hydrogen Peroxide, Neosporin, Bacitracin POISON IVY: Tecnu, Benadryl cream CANKER SORES: Benzocaine cream PAIN: Tylenol, Ibuprofen DYSMENORRHEA: Ibuprofen ABDOMINAL DISCOMFORT: Tums, Maalox HEADACHE: Tylenol, Ibuprofen HYPOGLYCEMIA: Glucose Gel, Glucagon ALLERGIC REACTION: Benadryl or generic, Epipen ATHLETE'S FOOT: Tinactin INSECT STING/BITE: Benadryl Cream, Hydrocortisone cream, Caladryl or Calagel, Epipen TICK BITES: Alcohol or Hydrogen Peroxide 1st DEGREE BURNS: Burn Jel, Aloe Spray EMERGENCIES: Oxygen. Generics may be substituted.

#### This section must be signed to indicate acceptance of conditions above.

Signature:	Date Signed: / /
(Adults over 18 sign here. Parent/Guardian signs for camper.)	
Name (print):	
Relationship:	

Comments:

#### Authorization for the Administration of

#### **Medication by Camp Personnel**

In Connecticut, licensed Camps administering medications to children shall comply with all requirements regarding the Administration of Medications described in the CT State Statutes and Regulations. Parents/guardians requesting medication administration to their child from camp staff shall provide the program with appropriate written authorization(s) and the medication <u>before</u> any medications are administered. Medications must be in the original container and labeled with the child's name, name of medication, directions for medication's administration, and date of the prescription. All unused medication will be destroyed within one week following the camper's departure at the end of camp.

Authorized Prescriber's Order (Physician, Dentist, Physician Assistant, Advanced Practice Registered Nurse):

Name of Child		Date of Birth	_//_	Today's Dat	e/_	/	
Medication Name			C	ontrolled Drug?	Yes	_No	
Dosage	Route	Time of A	dministrat	ion			
Specific Instructions for Medic	ation Administration_						
Medication Administration:	Start Date/	/ Stop Da	ite/	/			
Relevant Side Effects of Medi	cation						
Plan of Management for Side	Effects						
Known Food or Drug Allergies	: YesNo Rea	actions to? YesNo	o Inte	eractions with?	Yes	No	
If "yes" to any of the above, pl	ease explain						
*This medication is an emerge self-administer the above pres			stance, an	d the camper is	authoriz	ed to carry an	۱d
Prescriber's Name							
Prescriber's Address							
Phone Number ()	Fax Num	ber ()					
Prescriber's Signature				Use for Pre	scriber's S	itamp	
<ul> <li>Parent/Guardian Authorizati</li> <li>I request that medication b with the medication according camp.</li> <li>If applicable, I authorize m YesNo</li> </ul>	e administered to my to CT State Regulatio	ons described above,	in a quan	tity appropriate	for my ch	hild's stay at	ıp
Parent/guardian Signature		Relationship to C	Child	Dat	ie/_	/	
Camper Agreement (only for e • I have been trained and ur cation with me at all times, to Camper Signature	nderstand how and wh not share it with anyor	en to use my medicane else, and to inform	tions. I ac the camp	cept the respon			di
Signature of Camp Personnel	receiving Written Auth	norization and Medica	ation				
Title/Position				Dat	te /	1	

#### MEDICAL SCREENING QUESTIONNAIRE

# This form must be completed by a ALL Scouts and leaders on the day of arrival at camp. It is to comply with BSA National Camping Standards. Please have the forms completed and bring them with you at your designated check-in time with the Camp Nurse.

SCOUT'S NAME			
TROOP	S	ITE	
	above the following questions efly describe under the proper	s. This must be done by someone 2 question.	21 years or older. If
1. Any visit to a doctor or c	linic since the last exam?	YES	NO
2. Any recent illness, injury	, rash, or allergic reaction?		
3. Any ongoing treatment o	r medication not handed into t	he nurse?	
4. Any medication taken 30	days prior to camp, that you a	are not on now?	
5. <u>Do you feel fine and do t</u>	hey look fine at present?		
Adult Signature	Date	Print Name	

#### MEDICAL SCREENING QUESTIONNAIRE

This form must be completed by a ALL Scouts and leaders on the day of arrival at camp. It is to comply with BSA National Camping Standards. Please have the forms completed and bring them with you at your designated check-in time with the Camp Nurse.

SCOUT'S NAME			
TROOP	SITE		
Please ask everyone in your troop (adult and child) the years or older. If any question is positive, list their na			-
1. Any visit to a doctor or clinic since the last exam?		YES	NO
2. Any recent illness, injury, rash, or allergic reaction	<u>?</u>		
3. Any ongoing treatment or medication not handed i	nto the nurse?		
4. Any medication taken 30 days prior to camp, that	you are not on now?		
5. Do you feel fine and do they look fine at present?			

# **Camp Workcoeman Off-Camp Activity Permission Form** I\_\_\_\_\_, as Parent/Guardian of Scout\_\_\_\_\_, give permission to take part in the off-camp activity\_\_\_\_\_ sponsored by Camp Workcoeman (date)\_\_\_\_\_. SIGNATURE

Must be completed for river Kayaking trip and COPE

# **Camp Workcoeman Off-Camp Activity Permission Form**

l	, as Parent/Guardian of			
Scout	, give permission			
to take part in the off-camp activity				
sponsored by Camp Workcoeman (date)_				
	SIGNATURE			
	DATE			

#### Camp Workcoeman Troop Picture Order Form

L	_eader Name						Week		Unit		
A	Address	dress Telephone ()									
(	City/Town				State	Zip			Date		· · · · · · · · · · · · · · · · · · ·
			( ) Initial Ord	er			( ) Ac	dditic	onal Order		
	Print All Information Name	#	Amount Paid		Name	#	Amount Paid		Name	#	Amount Paid
1.				13.				25.			
2.				14.				26.			
3.				15.				27.			
4.				16.				28.			
5.				17.				29.			
6.				18.				30.			
7.				19.				31.			
8.				20.				32.			
9.				21.				33.			
10.				22.				34.			
11.				23.				Tota	al Photographs Order	ed _	
12.				24.				1	al Amount Paid		

Make checks payable to C.R.C

#### Camp Workcoeman Troop Leader Name Badge Order Form

Leader Name		Week	Unit
Address		Telephone ()	
City/Town	_ State	Zip	_ Date

	Print All Information Name	Order name badges for your troop's summer camp leaders.					
1.		<ul> <li>Clearly print names in the space to the left.</li> </ul>					
2.		Send this form with payment 2 weeks prior to your week of camp					
3.		and the name badges will be there when you arrive.					
4.		Badge Price: \$5.00 ea.					
5.		Camp Workcoeman Summer Camp Troop Leader					
6.							
7.		Your Name Here					
8.		Total Name Badges Ordered x \$5.00 =					
9.							
10.		Send this form and payment to: Camp Workcoeman Trading Post 169 Camp Workcoeman Road					
11.							
12.		New Hartford, CT 06057					

Make checks payable to C.R.C

CONNECTICUT RIVERS COUNCIL

#### Parent/Guardian Authorization for Camper Release/Departure from Camp Facilities

All campers that must leave the camp property, to return at a later time or day, must have this form completed in advance by a parent or guardian. This notice must be submitted to the camp office at time of initial check-in at the camp.

This notice must include the following: day, date, and time of personal event, indicating nature of activity; anticipated required departure and return to the camp facility; name, relationship, phone number, and address of individual authorized to pick up and transport camper. **Positive ID will be required for the individual authorized to pick up and transport camper.** 

Please complete the below requested information for the camper, answer all questions and afix parent or guardian signature as authorization.

Camper Name		D.O.B
Camp	_Program	Unit#
		te in the following personal activity event.
		of Return
The following individuals are	authorized to pick up m	ny camper. (please include your own name.)
1. Name	R	Relationship
Address		_City/Town/State
		Relationship _City/Town/State

Parent/Guardian Signature_	Date
----------------------------	------

# Camp Workcoeman Scouter Resource Form

Scouters are the most important people in camp because they have the skills and training that is needed in a camp setting. We would like all of the leaders staying in camp to fill out one of the resource questionnaires and return it before arriving at camp. We hope that you will spend some of your time assisting us in providing a wonderful camp program for all of the boys in camp.

Name:			Troop:	Troop:			
Week Atter	nding Camp:		Campsi	te:			
		rea(s) that you would ht those you would l	-	sist during the wee	k you are in		
Nature	Waterfront	Scoutcraft	Tenderf	oot's Compass	Handicraft		
	Rifle Range	Archery Range	Climbing	Sports			
	icate below those tra cle or highlight)	aining opportunities y	you would like to	attend during you	r week at camp.		
	Aquatic	Supervisor: Water	Rescue	Paddle Craft			
	Leave No Trace	Trek S	afely	IOLS			
Would you like to atter		f our overnight or ou	t-of-camp activiti	ies? (Please circle	those you would		
Camping C	Dvernight	COPE (driver	rs needed)				
Kayak Trip		Shawtown Ou	itpost Trek	Wilderness Surviva	al Overnight		

Please list any merit badges that you would like to offer or assist with during your week at camp.

Is there any other way in which you would like to assist us while you are in camp?

Please return this form before your arrival at camp to: Program Director Camp Workcoeman 169 Camp Workcoeman Road New Hartford, CT 06057